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# ***VALENTINA***

## ***for REALbasic Reference***

*Paradigma Software Inc.*  
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## Valentina for REALbasic installation

To install Valentina for REALbasic you should run installer. Installer will ask you to point the plugin folder of your REALbasic.

### **Installer for MacOS X installs on your computer:**

- V4RB\_2 folder into REALbasic:plugins folder. This folder contains V4RB plugin itself and folder Examples.
- VComponents folder into /Library/CFMSupport. This folder contains several DLLs, see detailed description of VComponents folder in the Valentina Kernel.pdf.

### **Installer for Windows installs on your computer:**

- V4RB\_2 folder into REALbasic:plugins folder. This folder contains V4RB plugin itself and folder Examples.
- VComponents folder into  
    C:/Program Files/Paradigma Software/VComponents\_win\_cw  
This folder contains several DLLs, see detailed description of VComponents folder in the Valentina Kernel.pdf.
- append to the system variable PATH the path to VComponents folder, so Windows can find and load DLLs.

### **To Uninstall:**

There is no default uninstaller, so you need manually delete installed folders.

### **REALbasic start:**

After installation you can start REALbasic. If you have **REALbasic PRO** then in the menu "File / Add Data Sources" you can see 2 new items:

    New Valentina ...  
    Select Valentina ...

which allow you work with V4RB in RBDB way.

Also V4RB adds to REALbasic set of classes and enumerated types. All Valentina classes start with letter "V". All enumerated types start with "EV". You can type for example 2 letters "va" and get from REALbasic auto-complition of word "Valentina".

If you use **REALbasic Standard** then you need disable RBDB features of V4RB, because RB Standard do not allow use them. To do this you need just create any file with name **DisableRBDB** inside of plugins folder of REALbasic. In this case items in the menu "Add Data Sources" will not present and you can use only classes of V4RB.

## Where to start

You should read ValentinaKernel.pdf that contains general information about Valentina database and its features, also ValentinaSQL.pdf that contains description of SQL supported by Valentina.

Then you can read this document, which contains reference of V4RB classes, methods and constants and V4RB\_Tutorial.

Also you should study examples of V4RB. It is recommended to use ExampleGuide.pdf to learn examples. This document have additional descriptions of examples and even pictures that simplify understanding.

## Deployment of your application

After you have compile your application you need yet bundle it with VComponents folder. You have now 2 choices:

1) Everything is inside of single folder "MyAppFolder".

This way is the most preferable. Because you can install/uninstall application as single folder to computer of your user. For this way you need to do the following steps.

- create folder with name you need, e.g. "MyAppFolder".
- copy inside the executable which REALbasic have built.
- copy inside all files from the VComponents folder (but not folder itself).

Now you can distribute this "MyAppFolder" folder.

Note, Valentina searches first of all the application folder for "vresources" folder. If it finds it here, then Valentina assumes that all other items of Vcomponents folder also here.

2) Valentina folder is located in the system area.

This way is the same as you have it now during development. VComponents folder is located in the central place of OS where any application can find it.

This way can be choosed if you develop several small applications that all use Valentina. Using this way you have VComponents folder only in one place on a user computer.

## Converting V4RB 1.x projects to 2.0

Valentina 2.0 introduce not only new API and features, but some old functions was renamed, changed number of parameters, and so on. So you need update your existed V4RB 1.x project. Here you can see list of steps which you should follow to do this work.

### **General issues**

- If your application based on V4RB1 have do any ConvertEncoding/DefineEncoding to/ from UTF8 strings then remove all this code because V4RB2 accept UTF8 strings from REALbasic self.
- remove ValentinaUtility methods
- V4RB 2.0 have enums with names EVxxx for constants.
- Find/replace a bunch more kv\_ constants with the EV... enumerator equivalents. Most of the ones you need to find will be in the EVFlag domain, but also some in other places like EVOnDelete domain. Compiler will tell you which ones you need to replace since you just threw out ValentinaUtilities.
- IF you have use in the old project NOT kv\_constants, but just NUMERIC values of constants then you must find all such places and replace on new Evxxxx constants. This is very very important because 2.0 can have other numeric values for constants.
- V4RB 2.0 supports a new style of errors via VException class. If you convert old 1.x project then you have to use db.LastError style. You can disable new style and return back old style. Use for this Valentina.ThrowExceptions property.
- Global methods are collected in the MODULE "Valentina", so now:
  - Valentinalnit() => Valentina.Init()
  - ValentinaShutDown => Valentina.ShutDown()
  - ValentinaEscapeString => Valentina.EscapeString()
  - ValentinaDebugOn => Valentina.DebugLevel property
  - ...
- Valentinalnit() renamed to Valentina.Init()
- ValentinaShutdown() renamed to Valentina.ShutDown()
- ValentinaSetExtensions() renamed to Valentina.SetExtensions()
- ValentinaVersion() renamed to Valentina.Version()
- Valentina.Init() doesn't return a value anymore. Use the Valentina.CacheSize property to check if the engine was properly initiated.
- if in the 1.x version you have set some encoding for strings BEFORE/AFTER send strings to V4RB then now you no need to do this. Although for now V4RB 2.0 expect to get UTF8 strings -- default encoding of V4RB

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## Converting V4RB 1.x projects to 2.0

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- Dcon and DbgView support deprecated. instead we have now V4RB\_LOG.txt file that get output from V4RB. So change  
    ValentinaDebugON(2)  
on  
    Valentina.DebugLevel = EVDebugLevel.kLogParams.

It is very recommended to use log file during development. Then in case of any problems you can open V4RB\_Log.txt file and monitor a lots of useful information.

### Database

- VDatabase.Open() / .Create() no longer return a value. Catch exceptions or use VDatabase.ErrNumber to check errors if you choose Valentina.ThrowExceptions = false.
- If you use Classes, then in constructor of your VDatabase subclass you must add call to parent constructor of VDatabase class. See examples.

### Tables

- class VBaseObject renamed to VTable, so you need to reset the super-class for all your Table classes.
- The GotoRecID() no longer exists. Use RecID and RecordExists() :  

```
    If RecordExists( inRec ) then  
        RecID = inRec  
    end if
```
- The AddRecord() function now returns RecID of new record.
- The DeleteRecord() function no longer returns a value.

### Cursors

- Vcursor.SqlString property deprecated.
- VCursor.CurrentPosition renamed to VCursor.Position.
- Check that db.SqlSelect() have correct parameter inReadWrite.



**Fields**

- Property BaseObject of class VField changed to property Table. Do find/replace.
- Change VField.Nullable to VField.IsNullable.
- Change VField.Compressed to VField.IsCompressed.
- Change VField.Indexed to VField.IsIndexed.
- Change VField.Unique to VField.IsUnique.
- Vfield.SetMethod() no longer exists.  
Instead you should on creation of a field provide the method formula into the constructor of field via last parameter. IF you want change existed method, then use  
Vfield.MethodText property
- property Language for Vstring/VarChar/Text removed. Also it not exists any more in the constructors of this classes. Instead VDatabase, VTable and VField classes have now new properties:
  - .Locale
  - .CollatioAttribute
  - .StorageEncoding

**SQL**

- 2.0 SQL do NOT allow you name or tables with key words of SQL. For example field with name "REFERENCES" will not work in SQL or field with name "DEFAULT". You can find full list of keywords in the ValentinaSQL.pdf

It is recommended always to use some prefix for table/field names, e.g. tblPerson, fldName

- Replace LIKE with REGEX in case you use regex expressions or simply adopt new SQL92 LIKE syntax:

| OLD               | NEW             | Meaning     |
|-------------------|-----------------|-------------|
| LIKE 'string'     | LIKE '%string%' | Contains    |
| LIKE '\Astring\Z' | LIKE 'string'   | is equal to |
| LIKE '\Astring'   | LIKE 'string%'  | starts with |
| LIKE 'string\Z'   | LIKE '%string'  | ends with   |

- \* Keyword NO\_CASE deprecated in 2.0. For RegEx you can use instead "(?i)".  
Also in 2.0 you can use db.CollationAttribute to specify case of searches.
- \* Make sure that all string literals are wrapped by SINGLE QUOTES ''.
- Look for all 'ORDER BY' inside 'SELECT' clauses. The ORDER BY column has to be included in the columns SELECTed or equal to \*.

```
SELECT * FROM myTable ORDER BY myField <- Good
SELECT myField FROM myTable ORDER BY myField <- Good
SELECT myField FROM myTable ORDER BY myOtherField <- Wrong!
```

## **Valentina Enumeration Types (Enums)**

Valentina for REALbasic 2.0 introduces Enumeration Types - Enums.

REALbasic 5.5 and 6.0 do not support Enums natively. So Valentina for REALbasic does a trick using Modules of REALbasic. This yields a solution that looks exactly like the enum syntax in Java:

EnumName.Name

Each Valentina's enumeration type starts with the prefix "EV". This allows you to use the power of REALbasic auto-completion. Just type EV and you will see the list of all enumeration types of Valentina for REALbasic.

---

## Enumeration Types

---

|                  |      |  |
|------------------|------|--|
| EVValueAccess    |      |  |
| forAdd           | = 1  |  |
| forUpdate        | = 2  |  |
| EVOs             |      |  |
| kOsDefault       | = 0  |  |
| kOsMac           | = 1  |  |
| kOsWindows       | = 2  |  |
| kOsUnix          | = 3  |  |
| EVDateFormat     |      |  |
| kMDY             | = 0  |  |
| kDMY             | = 1  |  |
| kYMD             | = 2  |  |
| EVDebugLevel     |      |  |
| kLogNothing      | = 0  |  |
| kLogErrors       | = 1  |  |
| kLogFunctions    | = 2  |  |
| kLogParams       | = 3  |  |
| EVDdbMode        |      |  |
| kDscDatBlbInd    | = 1  |  |
| kDsc_DatBlbInd   | = 2  |  |
| kDsc_DatBlb_Ind  | = 3  |  |
| kDsc_Dat_Blb_Ind | = 4  |  |
| kDscDatBlb_Ind   | = 5  |  |
| kDscDat_Blb_Ind  | = 6  |  |
| kDscDatInd_Blb   | = 7  |  |
| kDsc_DatInd_Blb  | = 8  |  |
| EVFlag           |      |  |
| fNone            | = 0  |  |
| fNullable        | = 1  |  |
| fIndexed         | = 2  |  |
| fUnique          | = 4  |  |
| fIndexByWords    | = 8  |  |
| fCompressed      | = 16 |  |
| fMethod          | = 32 |  |
| fIdentity        | = 64 |  |
| EVOnDelete       |      |  |
| kNoAction        | = 0  |  |
| kSetNull         | = 1  |  |
| kCascade         | = 2  |  |
| kRestrict        | = 3  |  |
| kDefault         | = 4  |  |

---

## Enumeration Types

---

|                      |     |     |
|----------------------|-----|-----|
| EVOOnUpdate          |     |     |
| kNoAction            |     | = 0 |
| kSetNull             |     | = 1 |
| kCascade             |     | = 2 |
| kRestrict            |     | = 3 |
| kDefault             |     | = 4 |
|                      |     |     |
| EVRecursionDirection |     |     |
| kFromParentToChild   | = 0 |     |
| kFromChildToParent   | = 1 |     |
|                      |     |     |
| EVStorageType        |     |     |
| kDefault             | = 0 |     |
| kDisk                | = 1 |     |
| kRAM                 | = 2 |     |
|                      |     |     |
| EVTableKind          |     |     |
| kTblPermanent        | = 0 |     |
| kTblTemporary        | = 1 |     |
|                      |     |     |
| EVCursorLocation     |     |     |
| kClientSide          | = 1 |     |
| kServerSide          | = 2 |     |
|                      |     |     |
| EVLockType           |     |     |
| kNoLocks             | = 1 |     |
| kReadOnly            | = 2 |     |
| kReadWrite           | = 3 |     |
|                      |     |     |
| EVCursorDirection    |     |     |
| kForwardOnly         | = 1 |     |
| kRandom              | = 2 |     |
|                      |     |     |
| EVLinkType           |     |     |
| kMany                | = 0 |     |
| kOne                 | = 1 |     |
|                      |     |     |
| EVSearch             |     |     |
| kPreferIndexed       | = 0 |     |
| kPreferNonIndexed    | = 1 |     |

---

## Enumeration Types

---

|                      |      |
|----------------------|------|
| EVFieldType          |      |
| kTypeEmpty           | = 0  |
| kTypeEnum            | = 1  |
| kTypeBoolean         | = 2  |
| kTypeByte            | = 3  |
| kTypeShort           | = 4  |
| kTypeUShort          | = 5  |
| kTypeMedium          | = 6  |
| kTypeUMedium         | = 7  |
| kTypeLong            | = 8  |
| kTypeULong           | = 9  |
| kTypeLLong           | = 10 |
| kTypeULLong          | = 11 |
|                      |      |
| kTypeFloat           | = 12 |
| kTypeDouble          | = 13 |
| kTypeLDouble         | = 14 |
| kTypeDecimal         | = 15 |
|                      |      |
| kTypeDate            | = 16 |
| kTypeTime            | = 17 |
| kTypeDateTime        | = 18 |
|                      |      |
| kTypeString          | = 19 |
| kTypeVarChar         | = 20 |
|                      |      |
| kTypeFixedBinary     | = 21 |
| kTypeVarBinary       | = 22 |
|                      |      |
| kTypeBLOB            | = 23 |
| kTypeText            | = 24 |
| kTypePicture         | = 25 |
| kTypeSound           | = 26 |
| kTypeMovie           | = 27 |
|                      |      |
| kTypeRecID           | = 28 |
| kTypeOID             | = 29 |
|                      |      |
| kTypeObjectPtr       | = 30 |
| kTypeObjectsPtr      | = 31 |
|                      |      |
| kTypeTimeStamp       | = 32 |
|                      |      |
| EVDumpType           |      |
| kSQL                 | = 1  |
| kXML                 | = 2  |
|                      |      |
| EVDataKind           |      |
| kStructureOnly       | = 1  |
| kStructureAndRecords | = 2  |
| kRecordsOnly         | = 3  |

---

## Enumeration Types

---

|                         |      |  |
|-------------------------|------|--|
| EVVerboseLevel          |      |  |
| kNone                   | = 0  |  |
| kLow                    | = 1  |  |
| kNormal                 | = 2  |  |
| kHigh                   | = 3  |  |
| kVeryHigh               | = 4  |  |
| <br>                    |      |  |
| EVCollAttribute         |      |  |
| kFrenchCollation        | = 0  |  |
| kAlternateHandling      | = 1  |  |
| kCaseFirst              | = 2  |  |
| kCaseLevel              | = 3  |  |
| kNormalizationMode      | = 4  |  |
| kStrength               | = 5  |  |
| kHiraganaQuaternaryMode | = 6  |  |
| kNumericCollation       | = 7  |  |
| kAttributeCount         | = 8  |  |
| <br>                    |      |  |
| EVCollAttributeValue    |      |  |
| kDefault                | = -1 |  |
| <br>                    |      |  |
| kPrimary                | = 0  |  |
| kSecondary              | = 1  |  |
| kTertiary               | = 2  |  |
| kDefaultStrength        | = 2  |  |
| kQuaternary             | = 3  |  |
| kIdentical              | = 15 |  |
| <br>                    |      |  |
| kOFF                    | = 16 |  |
| kON                     | = 17 |  |
| <br>                    |      |  |
| kShifted                | = 20 |  |
| kNonIgnorable           | = 21 |  |
| <br>                    |      |  |
| kLowerFirst             | = 24 |  |
| kUpperFirst             | = 25 |  |
| <br>                    |      |  |
| EVFileType              |      |  |
| kUnknown                | = 0  |  |
| kMacPict                | = 1  |  |
| kWinDIB                 | = 10 |  |
| kJPG                    | = 20 |  |
| kTIFF                   | = 21 |  |

## Valentina Module

### Properties

CacheSize as Integer (r/o)  
DebugLevel as EVDebugLevel  
FlushEachLog as boolean  
ThrowExceptions as Boolean  
Version as String (r/o)

DatabaseCount as integer  
Database( inIndex as Integer ) as VDatabase

### Initialisation Methods

Init(  
    inCacheSize as Integer,  
    inMacSerialNumber as String = "",  
    inWinSerialNumber as String = "" )

InitClient()

ShutDown()  
ShutDownClient()

Convert\_1\_2(  
    inOldDb\_Version1 as FolderItem,  
    inNewDb\_Version2 as FolderItem,  
    inLoadRecords as Boolean,  
    inDb1Key as String = "",  
    inDb1StructureKey as String = "",  
    inNewSegmentSize as integer = 0 )

### Utility Methods

SetExtensions( inDesc as string, inDat as String, inBlb as String, inInd as String)  
EscapeString( inStr as string, inForRegEx as Boolean = false ) As String

GetDatabaseFormatVersion( inVdbFile as FolderItem ) as Integer  
GetCurrentFormatVersion() as Integer

GetSchemaVersion( inVdbFile as FolderItem ) as Integer  
GetDatabaseMode( inVdbFile as FolderItem ) as Integer

GetIsStructureEncrypted( inVdbFile as FolderItem ) as Boolean

LocateBonjourService( inType As String, inDomain As String ) As VStringArray

---

## Properties Description

---

### CacheSize as Integer (r/o)

---

The current size of Valentina cache in bytes. You should assign the cache size when calling the `Valentina.Init()` method. There is no way to change this parameter at runtime.

**Example:**

```
size = Valentina.CacheSize
```

---

### DebugLevel as EVDebugLevel

This allows you to set the debug level in Valentina for REALbasic.

Any debug level above 0 will create a file which outputs the results. The file will be named "V4RB\_Log.txt". It will be created in the same directory as the project. The only exception is for Mach-O builds in Mac OS X where it will be created one level inside the executable.

The valid values are:

```
kLogNothing = 0 - no debug messages.  
kLogErrors  = 1 - log a message only when an error occurs.  
kLogFunctions = 2 - log every function.  
kLogParams  = 3 - log every function and its parameters.
```

**Example:**

```
Valentina.Init( 3 * 1024 * 1024 )  
#if DebugBuild  
    Valentina.DebugLevel = EVDebugLevel.kLogParams  
#endif
```

Note: Do not forget to set the debugging level to zero for your final product release.

---

### FlushEachLog as Boolean

If this property is TRUE then Valentina will flush the disk log file after each message. This slows down work significantly. But is very useful if your application crashes.

TIP: You can wrap the problematic code only.

**Example:**

```
Valentina.FlushEachLog = true  
    // some debugged code  
Valentina.FlushEachLog = false
```



---

[ThrowExceptions as Boolean](#)

---

If this property is TRUE (default value) then Valentina for REALbasic 2.0 or new will throw REALbasic exceptions. Otherwise Valentina 2.0 will not throw exceptions and you need check the property VDatabase.errNumber to see if a Valentina call was successful.

**Example:**

```
Valentina.ThrowExceptions = FALSE
```

---

[Version as String \(r/o\)](#)

---

Returns the version of the Valentina engine.

**Example:**

```
ver = Valentina.Version
```

---

[DatabaseCount as integer](#)

---

**Returns:** integer

Returns the count of databases that was instantiated in your application. The result counts both opened and closed databases. The result counts both local and remote databases.

**Example:**

```
res = Valentina.DatabaseCount
```

---

[Database\( inIndex as integer \) as VDatabase](#)

---

**Returns:** integer

Returns a database from the array of databases by an index.

**See also:**

```
Valentina.DatabaseCount()
```

**Example:**

```
db = Valentina.Database( i )
```

---

## Initialisation Methods

---

```
Init(  
    inCacheSize as Integer,  
    inMacSerialNumber as String = "",  
    inWinSerialNumber as String = "" )
```

| Parameter:        | Description:                             |
|-------------------|--|
| inCacheSize       | The size of the database cache in bytes. |
| inMacSerialNumber | The serial number for use under Mac OS.  |
| inWinSerialNumber | The serial number for use under Windows. |

To improve disk access, Valentina uses a cache mechanism. Using the `Valentina.Init()` method, you must define the size of the cache. It should be 1MB if the database is tiny, or it can be several megabytes if the database is large.

Tip: By default, it is a good idea to allocate half of available memory to the cache.

Only registered users are allowed to build and deploy Valentina-based applications, except for testing purposes. If you are a registered user, you can specify either the MacOS or the Windows OS serial number, or both. If Valentina receives an empty string, it will work in the time limited, demonstration mode. After ten minutes in demonstration mode, any request to the database will be ignored and Valentina will respond with three beeps.

Note: You must use your own security methods to ensure that you do not expose your serial numbers in your built applications.

### Example:

```
err = Valentina.Init( 5 * 1024 * 1024 ) // demo
```

---

### InitClient()

---

Initializes the Valentina kernel for work in the client/server mode.

### Example:

```
Valentina.InitClient()
```

---

**ShutDown()**

When you finish working with Valentina, you should shut down it. This method closes all open databases and destroys the cache.

**Example:**

```
Valentina.Init( 5 * 1024 * 1024, "", "" )
.....// some work here
Valentina.ShutDown()
```

---

**ShutDownClient()**

Executes clean up and finalization of work in the client/server mode.

**Пример:**

```
Valentina.ShutDownClient()
```

---

**Convert\_1\_2(**

```
inOldDb_Version1 as FolderItem,
inNewDb_Version2 as FolderItem,
inLoadRecords as Boolean,
inDb1Key as String = "",
inDb1StructureKey as String = "",
inNewSegmentSize as integer = 0 )
```

**Parameter:**

inOldDb\_Version1  
inNewDb\_Version2  
inLoadRecords  
inDb1Key  
inDb1StructureKey  
inNewSegmentSize

**Description:**

location of database in 1.x format.  
Location for new database of 2.0 format.  
If TRUE then records are copied to new database.  
Encryption Key of DB1.  
Structure Encryption Key of DB1.  
Allows to change db.SegmentSize.

Convert database of 1.x format into database of 2.0 format. The old Database must be closed before use of this method.

Note: This function do not change the old Database.

**Example:**

```
db.Convert_1_2( oldDB, newDB, true )
```

---

## Utility Methods

---

```
SetExtensions(  
    inDesc as String,  
    inDat as String,  
    inBlb as String,  
    inInd as String)
```

| <b>Parameter:</b> | <b>Description:</b>                   |
|-------------------|---------------------------------------|
| inDesc            | Extension for description file (.vdb) |
| inDat             | Extension for data file (.dat)        |
| inBlb             | Extension for BLOB file (.blb)        |
| inInd             | Extension for indexes file (.ind)     |

You can call this function before opening or creating a database to inform the Valentina kernel which extensions it must use for database files. If you do not explicitly call this method, then the standard four extensions are used by default. If you do use this method, you must explicitly include all extensions that you want supported in your database application.

Note: The four standard file types of a Valentina database are explained in full in the `ValentinaKernel.pdf`.

The first example shows explicitly setting the standard extensions in a four file database.

The second example shows a database in which two files are created:

- \* the description database file using its standard extension;
- \* the index file with a custom file type of `.tre` instead of its standard extension, `.ind`.

### Example(s):

```
Valentina.SetExtensions( "vdb", "dat", "blb", "ind" )
```

```
Valentina.SetExtensions( "vdb", "", "", "tre" )
```

---

```
EscapeString(  
    inStr as String,  
    inForRegex as Boolean = false ) as String
```

| Parameter: | Description:   |
|------------|--|
| inStr      | The string to be escaped.                            |
| inForRegex | TRUE if you are preparing string for a REGEX search. |

This utility function is used if you build a string out of an SQL query which may use the single quote escape character. This allows you to escape a string (usually from user input) before you concatenate that string into a SQL query.

If you set inForRegex to TRUE, then the string is treated as a regular expression and before If the inForRegex parameter is FALSE then only a single quote character is treated by this function.

**Example(s):**

```
res = Valentina.EscapeString( "Valentina's (day)", 0 )  
// res is "Valentina\s (day)"
```

```
res = Valentina.EscapeString( "Valentina's day", 1 )  
// res is "Valentina\s \ (day\)"
```

```
query = "SELECT * FROM T WHERE f1 LIKE '" + s1 + "' OR f2 REGEX '" + s2 + "'"
```

---

```
GetDatabaseVersion( inVdbFile as FolderItem ) as Integer
```

| Parameter: | Description:               |
|------------|----------------------------|
| inVdbFile  | Path to the database file. |

Returns the version of the database file format. It can work even with a closed database.

**Example:**

```
dim fi as FolderItem  
dim vers as integer
```

```
fi = GetFolderItem( "MyDatabase.vdb" )  
vers = Valentina.GetDatabaseVersion( fi )
```

---

```
GetCurrentFormatVersion() as Integer
```

Returns the current format version of database file.

**Example:**

```
vers = Valentina.GetCurrentFormatVersion
```

---

`GetSchemaVersion( inVdbFile as FolderItem ) as Integer`

---

|                   |                            |
|-------------------|----------------------------|
| <b>Parameter:</b> | <b>Description:</b>        |
| inVdbFile         | Path to the database file. |

Returns the version of database schema. It can work even with a closed database.

**Example:**

```
dim fi as FolderItem
dim SchemaVersion as integer

fi = GetFolderItem( "MyDatabase.vdb" )
SchemaVersion = Valentina.GetSchemaVersion( fi )
```

---

`GetDatabaseMode( inVdbFile as FolderItem ) as Integer`

---

|                   |                            |
|-------------------|----------------------------|
| <b>Parameter:</b> | <b>Description:</b>        |
| inVdbFile         | Path to the database file. |

Returns the database mode. It can work even with a closed database.

**Example:**

```
dim fi as FolderItem
dim dbMode as integer

fi = GetFolderItem( "MyDatabase.vdb" )
dbMode = Valentina.GetDatabaseMode( fi )
```

---

`GetIsStructureEncrypted( inVdbFile as FolderItem ) as Boolean`

---

|                   |                            |
|-------------------|----------------------------|
| <b>Parameter:</b> | <b>Description:</b>        |
| inVdbFile         | Path to the database file. |

Returns TRUE if database structure is encrypted. It can work even with a closed database.

**Example:**

```
dim fi as FolderItem
dim isEncrypted as integer

fi = GetFolderItem( "MyDatabase.vdb" )
isEncrypted = Valentina.GetStructureEncrypted( fi )
```

---

LocateBonjourService( inType As String, inDomain As String) as VStringArray

---

| Parameter: | Description:                                     |
|------------|--|
| inType     | A service name.                                  |
| inDomain   | A domain name. Pass here empty string currently. |

This method allow you discover a specified service using Bonjour on the network. When you call this method you need specify the name of Bonjour service you want to find. For Valentina Server this is “\_valentina.\_tcp”. As result you get an array of strings that contain Bonjour service description. If not found any such service then a nil is returned. You can show strings of this array in GUI, so user can choose what service he want to connect. To establish connection using bonjour string, simply pass it to VConnection() constructor in the place of inHost parameter.

**Example:**

```
Dim resArray As VStringArray
Dim count, i As Integer
Dim item As String

resArray = Valentina.LocateBonjourService( "_valentina._tcp", "" )

if resArray <> nil then
    count = resArray.count

    for i = 1 to count
        item = resArray.GetItemAt(i)
        ' Do something with item
    next
end if
```

## The Class Hierarchy

Because of performance considerations, Valentina for REALbasic is implemented as a set of classes, bypassing REALbasic's internal database plugin API.

However, you may also use REALbasic's database plugin API. REALbasic's database API allows developers to leverage the internal methods and functions of the REALbasic environment, just like REAL Software's own database plugins. Using the REALbasic database API requires the Pro version of REALbasic. In order to disable using this, you must put a file into the REALbasic plugin folder with the name "DisableRBDB". This file can be completely blank/

The following are the Valentina for REALbasic classes. To learn more about how classes work in REALbasic, consult the REALbasic Developer's Guide.

Important: You should not mix using the Valentina API and REALbasic database API method to access a Valentina database in your application.

```
class VDataBase
class VTable
class VLink
    class VLink2
        class VBinaryLink
class VField
    class VBoolean
    class VByte
    class VShort
    class VUShort
    class VMedium
    class VUMedium
    class VLong
    class VULong
    class VFloat
    class VDouble
    class VDate
    class VTime
    class VDateTime
    class VString
    class VVarChar
    class VFixedBinary
    class VVarBinary
    class VBLOB
        class VText
        class VPicture
    class VObjectPtr
class VCursor
class VSet
    class VArraySet
    class BitSet
class VSetIterator
```

Note: The class **VField** is an abstract class. You cannot create it by using the operator NEW. Only its subclasses can be created and used explicitly.



## Class VDataBase

### Properties

```

CenturyBound    as Integer           // default 20.
Creator         as String           // Mac creator signature

CollationAttribute( inColAttribute as EVColAttribute ) as EVColAttributeValue
CollationAttribute( inColAttribute as EVColAttribute, inColAttributeValue as EVColAttributeValue )

DateFormat      as EVDateFormat     // specifies the format of date.
DateSep        as String           // separator for date, e.g. '/'
ErrNumber      as Integer (r/o)     // Number of the last error, 0 if OK.           [DEPRECATED]
ErrString      as String(r/o)      // String description of error.           [DEPRECATED]
IndexCount     as Integer (r/o)
IsEncrypted    as Boolean (r/o)     // TRUE if the database is encrypted.
IsOpen        as Boolean (r/o)
IsReadOnly     as Boolean (r/o)
IsRemote       as Boolean (r/o)
LastInsertedRecID as Integer (r/o)
LinkCount      as Integer (r/o)
LocaleName     as String
Mode          as EVDbMode
Name          as String (r/o)
Path          as String (r/o)
SchemaVersion  as Integer           // Version of db Schema
SegmentSize   as Integer
StorageEncoding as String
TableCount    as Integer (r/o)
TimeSep       as String           // separator for time, e.g. ':'

// for CLIENT only:
ResponseTimeout as Integer         // default 60 seconds.

```

```

ConnectionVariable( inConnVariable as EVConnectionVariable ) as EVConnectionVariableValue
ConnectionVariable( inConnVariable as EVConnectionVariable, inValue as EVConnectionVariableValue )

```

### Constructor

```
VDatabase( inStorageType as EVStorageType = kDefault )
```

```
VDatabase(
    inConnection As VConnection )
```

**Disk Methods**

Create(  
    inLocation as FolderItem,  
    inMode as EVDbMode = kDsc\_Dat\_Blb\_Ind,  
    inSegmentSize as integer = 32768,  
    inNativeOS as EVOs = kOsDefault )

Open( inLocation as FolderItem )

Close()

ThrowOut()

Flush()

SetMacTypes(  
    inDescType as String,  
    inDatType as String,  
    inBlbType as String,  
    inIndType as String )

Clone( inTargetDb as FolderItem, inLoadRecords as Boolean = true, inDoLog as Boolean = false )

Clone( inTargetDb as VDatabase, inLoadRecords as Boolean = true, inDoLog as Boolean = false )

**Structura methods**

CreateTable(  
    inName as String,  
    inTableKind as EVTableKind = kTblPermanent,  
    inStorageType as EVStorageType = kDefault ) as VTable

DropTable(inTable as VTable)

CreateForeignKeyLink(  
    inName as String,  
    inKeyField as VField,  
    inPtrField as VField,  
    inOnDelete as EVOnDelete = kSetNull,  
    inOnUpdate as EVOnUpdate = kCascade,  
    inTemporary as Boolean = FALSE ) as VLink

CreateBinaryLink(  
    inName as String,  
    inLeftTable as VTable,  
    inRightTable as VTable,  
    inLeftPower as EVLinkType = kOne,  
    inRightPower as EVLinkType = Many,  
    inOnDelete as EVOnDelete = kSetNull,  
    inStorageType as EVStorageType = kDefault,  
    inTemporary as Boolean = false) as VBinaryLink

DropLink( inLink as VLink )

**Table methods**

Table( inIndex as Integer ) as VTable

Table( inName as String ) as VTable

**Link methods**

Link( inIndex as Integer ) as VLink

Link( inName as String ) as VLink

**IndexStyle methods**

CreateIndexStyle( inName as String ) as VIndexStyle

DropIndexStyle( inStyle as VIndexStyle )

IndexStyle( inName as String ) as VIndexStyle

**SQL methods**

SqlExecute(

    inQuery as String,

    inBinds() as String = nil ) as Integer

SqlSelect(

    inQuery as String,

    inCursorLocation as EVCursorLocation = kClientSide,

    inLockType as EVLockType = kReadOnly,

    inCursorDirection as EVCursorDirection = kForwardOnly

    inBinds() as String = nil ) as VCursor

**Encryption method**

```
ChangeEncryptionKey(  
    inOldKey as String  
    inNewKey as String  
    inForData as Integer = EVDataKind.kRecordsOnly )
```

```
Encrypt(  
    inKey as String,  
    inForData as Integer = EVDataKind.kRecordsOnly )
```

```
Decrypt(  
    inKey as String,  
    inForData as Integer = EVDataKind.kRecordsOnly )
```

```
RequiresEncryptionKey()
```

```
UseEncryptionKey(  
    inKey as String,  
    inForData as Integer = EVDataKind.kRecordsOnly )
```

**Dump methods**

```
Dump(  
    inDumpFile as FolderItem,  
    inDumpType as Integer,  
    inDumpData as EVDataKind = kStructureAndRecords,  
    inFormatDump as Boolean = false,  
    inEncoding as String = UTF-16 )
```

```
LoadDump(  
    inDumpFile as FolderItem,  
    inNewDb as FolderItem,  
    inDumpType as Integer,  
    inEncoding as String = UTF-16 )
```

**Utility methods**

```
Diagnose(  
    inVerboseLevel as EVVerboseLevel = kNone,  
    inFile as FolderItem = nil ) as Boolean
```

## **Class Description**

This class manages a database. Valentina can have multiple open databases. Each database has an unique (case insensitive) name. Each database must have at least one table.

---

## Properties Description

---

### CenturyBound as Integer

---

This property specifies how Valentina automatically corrects dates that contains a 2 digit year value, e.g.

```
"20/04/89" -> "20/04/1989"
```

```
"20/04/04" -> "20/04/2004"
```

The default is 20.

#### Example:

```
cntb = db.CenturyBound
```

---

### CollationAttribute(

```
inColAttribute as EVColAttribute ) as EVColAttributeValue
```

### CollationAttribute(

```
inColAttribute as EVColAttribute,  
inColAttributeValue as EVColAttributeValue )
```

Set/Get the value of the specified collation attribute for this database.

#### Example:

```
dim v as integer
```

```
v = database.CollationAttribute( EVColAttribute.kStrength )
```

```
database.CollationAttribute( EVColAttribute.kStrength ) =  
EVColAttributeValue.kPrimary
```

---

```
ConnectionVariable(  
    inConnVariableName as EVConnectionVariable ) as Integer
```

```
ConnectionVariable(  
    inConnVariableName as EVConnectionVariable,  
    inConnVariableNameValue as EVConnectionVariableValue )
```

Get/Set the value of the connection variable by its name.

**Example:**

```
dim i as integer  
  
i = database.ConnectionVariable(EVConnectionVariable.kFilesTransferMode)  
  
database.ConnectionVariable(EVConnectionVariable.kFilesTransferMode) =  
    EVConnectionVariableValue.kNetwork
```

---

**Creator as String**

With MacOS applications, you can specify the creator's signature for database files. This allows you to design an icon suite for your application.

**Example:**

```
creator = db.Creator
```

---

[DateFormat as EVDateFormat](#)

---

Specify the date format for strings that contains date values. You can set format to the one of the following values: kYMD(Year, Month, Day), kDMY(Day, Month, Year), kMDY(Month, Day, Year).

**Example:**

```
dtf = db.DateFormat
```

---

[DateSep as String](#)

---

The character that is used as a separator in the date string. The default is "/".

**Example:**

```
dts = db.DateSep
```

---

[ErrNumber as Integer \[DEPRECATED\]](#)

---

You can examine this property to see if the last operation was successful. Since this is a property of the database, each open database has its own "last error" number.

There are 2 kind of errors: OS-relative errors and Valentina-specific errors. OS-based errors are negative numbers. You can find their description in your OS documentation. Valentina specific errors are positive numbers.

**Example:**

```
errnumber = db.ErrNumber
```

---

[ErrString as String \[DEPRECATED\]](#)

---

Returns the string that describes the last error.

**Example:**

```
errstr = db.ErrString
```

---

[IndexCount as Integer \(r/o\)](#)

---

Returns the count of indexes in all tables of this database.

**Example:**

```
count = db.IndexCount
```



---

**IsEncrypted as Boolean (r/o)**

---

Returns TRUE if this database is encrypted.

**Example:**

```
encrypted = db.isEncrypted
```

---

**IsReadOnly as Boolean (r/o)**

---

Returns TRUE if this database is read only, i.e. it is located on the locked volume or files of databases are marked as read only.

**Example:**

```
res = db.IsReadOnly
```

---

**IsRemote as Boolean (r/o)**

---

Returns TRUE if this database is remote.

**Example:**

```
res = db.IsRemote
```

---

**IsOpen as Boolean (r/o)**

---

Returns TRUE if this database is open now.

**Example:**

```
res = db.IsOpen
```

---

[LastInsertedRecID as integer \(r/o\)](#)

---

**Returns:** integer

Returns the last inserted RecID in the database. Returns 0 as invalid RecID, for example if there was no any INSERTs.

This function is useful mainly if you execute  
`db.SqlExecute( "INSERT INTO T ..." )`

because it allows you to get RecID of just inserted record. You should call this function right after `SqlExecute()` call. Actually any other INSERT into this database will change the result of this function.

Function `VTable.AddRecord()` also affects the result of this function.

Note, that if you use this function with Valentina Server then its result does not depend on work of other users.

**Example:**

```
recid = db.LastInsertedRecID
```

---

[LinkCount as Integer \(r/o\)](#)

---

Returns the count of links in the database. This property is indirectly changed when you create/drop a link, or when you establish a FOREIGN KEY constraint, or when you create an ObjectPtr field.

**Example:**

```
count = db.LinkCount
```

---

[LocaleName as String](#)

---

Defines the locale name for this database. Tables and fields of this database will inherit this parameter.

**Example:**

```
localeName = db.LocaleName  
db.LocaleName = "en_US"
```

---

[Mode as EVDbMode \(r/o\)](#)

---

Returns the mode of this database. Using this you can define how many files hold the information in the database.

**Example:**

```
mode = db.Mode
```

---

**Name as String (r/o)**

---

The name of database.

**Example:**

```
name = db.Name
```

---

**Path as String (r/o)**

---

The full path to this database.

**Example:**

```
path = db.Path
```

---

**SchemaVersion as Integer**

---

The of version number of a database schema. Initial value is 1. It can be used if you want to change a database structure in the new version of your application.

**Example:**

```
ver = db.SchemaVersion
```

---

**SegmentSize as Integer ( r/o )**

---

Returns the segment size (in bytes) of a database.

**Example:**

```
seg = db.SegmentSize
```

---

### StorageEncoding as String

Defines how strings will be stored on disk. By default it is UTF-16. You can change it to any other encoding.

IMPORTANT: you can assign an encoding to a VDatabase object only before calling the Vdatabase.Create() function. You cannot change the encoding of existing db files using this property.

**Example:**

```
encoding = db.StorageEncoding
```

---

### TableCount as Integer (r/o)

Returns the count of custom tables in the database (i.e. it does not count the system tables). This property is indirectly changed when you create/drop a Table.

**Example:**

```
count = db.TableCount
```

---

### TimeSep as String

The character that is used as a separator for time values. The default is ":".

**Example:**

```
tms = db.TimeSep
```

---

### ResponseTimeOut as Integer

This property affects only Valentina Client. It specifies the time (in seconds) which the client will wait for a response from the server on a query. If during this time the server does not respond then the client disconnects.

By default this property is 60 seconds. You may wish set this value larger if you have some complex query and you know that the server will take a long time to resolve it.

**Example:**

```
db.ResponseTimeOut = 100
```

---

## VDatabase: Local vs Remote Creation

The VDatabase class constructor has two forms. The first is for a LOCAL database and the second for a CLIENT database.

---

`VDatabase( inStorageType as EVStorageType = kDefault )`

| Parameter                  | Description                    |
|----------------------------|--------------------------------|
| <code>inStorageType</code> | Storage type for this database |

You should use the first form, if you create a database object that will work with a local database.

The parameter `inStorageType` specifies if the database will be created on the DISK or in RAM. By default the database is disk-based.

### Example:

```
db = new VDatabase  
  
db = new VDatabase( EVStorageType.kRAM )
```

---

`VDatabase(  
inConnection As VConnection )`

| Parameter                 | Description         |
|---------------------------|---------------------|
| <code>inConnection</code> | VConnection object. |

You need the second form to create a VDatabase object to access a remote database. It does not establish a connection, but just stores parameters that will be used later. The connection is established on a call of either `Open()` or `Create()`.

### Example:

```
remote_db = new VDatabase( inConnection )
```

---

## Disk Methods

---

```
Create(
    inLocation as FolderItem,
    inMode as EVDbMode = kDsc_Dat_Blb_Ind,
    inSegmentSize as Integer = 32768,
    inNativeOS as EVOs = kOsDefault )
```

| <b>Parameter:</b> | <b>Description:</b>  |
|-------------------|--|
| inLocation        | The path to the database on the disk.                            |
| inMode            | How many files for databases will be used, range 1-8; default 4. |
| inSegmentSize     | The size of one cluster in the database file; default 32KB.      |
| inNativeOS        | The byte order for the database.                                 |

Creates a new, empty database on disk.

Note: After creation, the database is already open.

As the Mode parameter you can specify one of the following:

```
kDscDatBlbInd      // (description,data,BLOB,indexes)
kDsc_DatBlbInd     // description + (data,BLOB,indexes)
kDsc_DatBlb_Ind    // description + (data,BLOB) + indexes
kDsc_Dat_Blb_Ind   // description + data + BLOB + indexes
kDscDatBlb_Ind     // (description,data,BLOB) + indexes
kDscDat_Blb_Ind    // (description,data) + BLOB + indexes
kDscDatInd_Blb     // (description,data,indexes) + BLOB
kDsc_DatInd_Blb    // description + (data,indexes) + BLOB
```

### Example:

```
db.Create( file, kDscDatBlb_Ind, 32 * 1024 )
```

### Example:

```
// For a remote database, you need to specify only
// the name of the database that is registered with Valentina Server.
```

```
f = GetFolderItem("My Database1")
remote_db.Create( file, kDscDatBlb_Ind, 32 * 1024 )
```

---

**Open( inLocation as FolderItem )**

|                   |                                       |
|-------------------|---------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                   |
| inLocation        | The path to the database on the disk. |

Opens an existing database at the specified location.

**Example:**

```
db.Open( file )
```

**Example:**

```
// For a remote database, you need specify just  
// the name of the database that is registered with Valentina Server.
```

```
f = GetFolderItem("My Database1")  
remote_db.Open( file )
```

---

**Close()**

Closes the database.

**Example:**

```
db.Open()  
....  
db.Close()
```

---

**ThrowOut()**

Deletes all database files from disk. This database must be closed.

**Example:**

```
db.Close()  
db.ThrowOut()
```

---

**Flush()**

Flushes all unsaved information of this database from cache to disk.

**Example:**

```
db.Flush()
```

---

[IsRemote \(r/o\)](#)

---

Each database (never mind - local or remote) has been registered to the single array of databases. So we should be able to check it.

**Example:**

```
db.IsRemote
```

---

```
SetMacTypes(  
    inDescType as String,  
    inDatType as String,  
    inBlbType as String,  
    inIndType as String )
```

| <b>Parameter:</b> | <b>Description:</b>                          |
|-------------------|--|
| inDescType        | Mac Type of the ".vdb" file of the database. |
| inDatType         | Mac Type of the ".dat" file of the database. |
| inBlbType         | Mac Type of the ".blb" file of the database. |
| inIndType         | Mac Type of the ".ind" file of the database. |

This function allows you to assign own file types for database files. This is required on MacOS to correctly show custom icons.

**Example:**

```
db.SetMacTypes( "Mdsc", "Mdat", "Mblb", "Mind" )
```



---

**Clone()**

```
inTargetDb as FolderItem,  
inLoadRecords as Boolean = true,  
inDoLog as Boolean = false )
```

**Parameter:**

inTargetDb  
inLoadRecords  
inDoLog

**Description:**

The Path for a new database.  
If TRUE then records are copied into the cloned database.  
If TRUE then this method produce log file.

This function creates a new database which is a logical clone of this database. We say logical because physically it is not identical. For example the space used with deleted records will not be copied. This means that the cloned database can be smaller of original.

On default records also are copied into the cloned database. You can specify inLoadRecords to be FALSE to clone only the Database Structure. See details in the ValentinaKernel.pdf.

If Parameter inDoLog is TRUE then it produces a log file in the folder of database. This log file will contains information only about corrupted fields/records if any. This allows to user explicitly see where he can lost changed during cloning of database.

**Example:**

```
newDbLocation = GetOpenFolderItem()  
db.Clone( newDbLocation )
```

---

**Clone()**

```
inTargetDb as VDatabase,  
inLoadRecords as Boolean = true,  
inDoLog as Boolean = false )
```

The same as above except that first parameter is not disc location, but already existent VDatabase object.

This form allows you to create a new empty VDatabase and specify some parameters of VDatabase, e.g. Mode, SegmentSize. Later the Clone() method will copy rest of the structure and records into this database.

**Example:**

```
newDbLocation = GetOpenFolderItem()  
  
dbCloned = new VDatabase  
dbCloned.Create( newDbLocation, kDscDatBib_Ind, 8 * 1024 )  
  
db.Clone( dbCloned )
```

---

## Database Structure Methods

---

### Create Table(

```
inName as String,  
inTableKind as EVTableKind = kTblPermanent,  
inStorageType as EVStorageType = kDefault ) as VTable
```

| Parameter:    | Description:                   |
|---------------|--------------------------------|
| inName        | The Name of a new Table.       |
| inTableKind   | The kind of Table              |
| inStorageType | Storage type for this database |

Creates a new empty Table in the database.

The parameter inTableKind allows you to choose between permanent and temporary tables.

The parameter inStorageType allows for the creation of Tables in RAM.

Note: This only applies to a DISK-based database. It is obvious that for a RAM-based database that you cannot create a disk-based table.

Note: You need to add columns to a new table using the VTable.CreateField() method.

### Example:

```
dim tbl as VTable  
  
tbl = db.CreateTable( "Person" )
```

---

### DropTable( inTable as VTable )

| Parameter: | Description:                      |
|------------|-----------------------------------|
| inTable    | The reference of Table to delete. |

Removes the specified Table from the database. This operation is undoable.

### Example:

```
db.DropTable( tbl )
```

```

CreateBinaryLink(
    inName as String,
    inLeftTable as VTable,
    inRightTable as VTable,
    inLeftPower as EVLinkType = kOne,
    inRightPower as EVLinkType = kMany,
    inOnDelete as EVOonDelete = kSetNull,
    inStorageType as EVStorageType = kDefault
    inTemporary as Boolean = false ) as VBinaryLink

```

| Parameter:    | Description:                              |
|---------------|---|
| inName        | The name of the link.                     |
| inLeftTable   | Pointer to the Left Table.                |
| inRightTable  | Pointer to the Right Table.               |
| inLeftPower   | Link type for the Left Table.             |
| inRightPower  | Link type for the Right Table.            |
| inOnDelete    | The behavior on deletion of record-owner. |
| inStorageType | Storage type of the link.                 |
| inTemporary   | TRUE if the link is temporary.            |

Creates a new Binary Link between 2 tables of this database.

To specify a link you need to define the following:

- A name for the link, unique in the scope of the database.
- Pointers to 2 tables. One table is named Left, the other is named Right.
- The type of link, i.e. if it is 1 : 1 or 1 : M or M : M.
- The behavior of the link on deletion of a record in the Table-Owner.
  - In the case of a 1 : M link, the ONE table is the owner table
  - In the other cases (1:1 and M:M) the developer can assign which table is to be the owner.
- The storage type for the link. Can be Disk-based or RAM-based.

A BinaryLink creates files on disk to keep information about linked records. This is why we need to specify StorageType.

You can specify the same table in the parameters inLeftTable and inRightTable. In this case you get a recursive link (or self-pointer).

#### Example:

```

linkPersonPhone = db.CreateBinaryLink(
    "PersonPhone", tblPerson, tblPhone,
    EVLinkType.kMany, EVLinkType.kMany )

```

---

```
CreateForeignKeyLink(  
    inName as String,  
    inKeyField as VField,  
    inPtrField as VField,  
    inOnDelete as EVOnDelete = kSetNull,  
    inOnUpdate as EVOnUpdate = kCascade,  
    inTemporary as Boolean = false ) as VLink
```

| Parameter:  | Description:                              |
|-------------|---|
| inName      | The name of link.                         |
| inKeyField  | The PRIMARY KEY field of ONE Table.       |
| inPtrField  | The PTR field in the MANY Table.          |
| inOnDelete  | The behavior on deletion of record-owner. |
| inOnUpdate  | The behavior on update of record-owner.   |
| inTemporary | TRUE if link is temporary.                |

Creates a Link between 2 tables of this database using the FOREIGN KEY abstraction of the relational model. This link does not create on disk any new structures. It just establishes logical links between records using their values in the KEY and PTR fields. This function is 100% the analog of the FOREIGN KEY constraint in SQL of a RDBMS. Valentina allows a way to establish a relational link without the use of SQL.

To specify a foreign key link you need to define the following:

- A name for the link, unique in the scope of the database.
- The KEY field of the Parent table (ONE table).
- The PTR field of the Child table (MANY table).
- The behavior of the link on deletion of a record in the Parent Table.
- The behavior of the link on update of a KEY field value in the Parent Table.

**Example:**

```
linkPersonPhone = db.CreateForeignKeyLink(  
    "PersonPhone", tblPerson.fidID, tblPhone.PersonPtr )
```

---

```
DropLink( inLink as VLink )
```

| Parameter: | Description:                     |
|------------|----------------------------------|
| inLink     | The reference of Link to delete. |

Removes the specified Link from the database. This operation is undoable.

**Example:**

```
db.DropLink( Ink )
```

---

## Table Methods

---

### [Table\( inIndex as Integer \) as VTable](#)

---

|                   |   |
|-------------------|---|
| <b>Parameter:</b> | <b>Description:</b>                               |
| inIndex           | The index of a Table in a database, start from 1. |

Returns a Table by an numeric index.

**Example:**

```
Table = db.Table( i )
```

---

### [Table\( inName as String \) as VTable](#)

---

|                   |                      |
|-------------------|----------------------|
| <b>Parameter:</b> | <b>Description:</b>  |
| inName            | The Name of a Table. |

Returns a Table by name.

Note: The parameter inName is case insensitive.

**Example:**

```
Table = db.Table( "Person" )
```

---

## Link Methods

---

[Link\( inIndex as Integer \) as VLink](#)

|                   |  |
|-------------------|--|
| <b>Parameter:</b> | <b>Description:</b>                              |
| inIndex           | The index of a Link in a database, start from 1. |

Returns a Link based on numeric index.

**Example:**

```
Link = db.Link( i )
```

---

[Link\( inName as String \) as VLink](#)

|                   |                     |
|-------------------|---------------------|
| <b>Parameter:</b> | <b>Description:</b> |
| inName            | The Name of a Link. |

Returns a Link by name.

Note: The parameter inName is case insensitive.

**Example:**

```
Link = db.Link( "Person" )
```

---

## SQL Methods

---

### SqlSelect(

```

    inQuery as String,
    inCursorLocation as EVCursorLocation = kClientSide,
    inLockType as EVLockType = kReadOnly,
    inCursorDirection as EVCursorDirection = kForwardOnly
    inBinds() as String = nil ) As VCursor

```

**Parameter:**

inQuery  
 inCursorLocation  
 inLockType  
 inCursorDirection  
 inBinds

**Description:**

The SQL string of a query.  
 The location of cursor.  
 The lock type for records of a cursor.  
 The direction of a cursor.  
 The array of binded parameters

Valentina uses SQL for database searches. This is documented separately in [ValentinaSQL.pdf](#).

SqlSelect() method gets an SQL query as the string parameter, resolves it, then returns the resulting table as a cursor of type VCursor.

Note: When finished with a cursor, you must assign it the value nil to destroy it and free memory.

The optional parameters inCursorLocation, inLockType, inCursorDirection allow you to control the behavior of the cursor. See the documentation on [Valentina Kernel](#) and [VServer](#) for more details.

You can set the following parameters with these values:

```

inCursorLocation:  kClientSide = 1,  kServerSide = 2,  kServerSideBulk = 3
inLockType:        kNoLocks = 1,    kReadOnly = 2,   kReadWrite = 3
inCursorDirection: kForwardOnly = 1, kRandom = 2

```

By default these parameters get the following values:

```
kClientSide, kReadOnly, kForwardOnly
```

For the SELECT command you can define an array of binded parameters. This is an array of strings for V4RB. See [ValentinaSQL.pdf](#) for details.

**Example:**

```
dim curs as VCursor
curs = db.SqlSelect( "SELECT * FROM T " )
```

**Example:**

```
curs = db.SqlSelect( "SELECT * FROM T ",
    EVCursorLocation.kServerSide,
    EVLockType.kReadWrite,
    EVCursorDirection.kRandom )
```

**Example:**

```
curs = db.SqlSelect( "SELECT * FROM T WHERE f1 = :1, f2 > :2",
    EVCursorLocation.kServerSide,
    EVLockType.kReadWrite,
    EVCursorDirection.kRandom,
    Array("john", "25" ) )
```



---

```
SQLExecute(  
    inQuery as String,  
    inBinds() as String ) as Integer
```

| Parameter: | Description:                   |
|------------|--------------------------------|
| inQuery    | The SQL string of a query.     |
| inBinds    | The array of binded parameters |

You can use this function to execute any SQL command supported by Valentina except for a command that returns a cursor as a result (e.g. SELECT). This is fully covered in the documentation on ValentinaSQL.

This returns the number of affect rows.

For commands that have an EXPR (expression) clause in the syntax, you can define an array of binded parameters. This is an array of strings for V4RB. See ValentinaSQL.pdf for details.

Note: such commands usually are INSERT, DELETE, UPDATE.

**Example:**

```
recCount = db.SQLExecute( "UPDATE person SET name = 'john'  
                          WHERE name = 'jehn" )
```

**Example:**

```
dim Binds(-1) as String  
  
Binds.append 'john'  
Binds.append 'jehn'  
  
recCount = db.SQLExecute(  
    "UPDATE person SET name = :1 WHERE name = :2", Binds )
```

**Example:**

```
// the same as above but more concise  
recCount = db.SQLExecute(  
    "UPDATE person SET name = :1 WHERE name = :2",  
    Array( "john", "jehn" ) )
```

---

## IndexStyle Methods

---

### CreateIndexStyle( inName as String ) as VIndexStyle

---

|                   |                             |
|-------------------|-----------------------------|
| <b>Parameter:</b> | <b>Description:</b>         |
| inName            | The name of an index style. |

Creates a new Index Style in the database.

**Example:**

```
dim indStyle1 as VIndexStyle
IndexStyle1 = db.CreateIndexStyle( "myStyle" )
```

---

### DropIndexStyle( inStyle as VIndexStyle )

|                   |                                |
|-------------------|--------------------------------|
| <b>Parameter:</b> | <b>Description:</b>            |
| inStyle           | The index style to be deleted. |

Deletes the specified index style from the database.

**Example:**

```
db.DropIndexStyle( IndexStyle1 )
```

---

### IndexStyle( inName as String ) as VIndexStyle

|                   |                           |
|-------------------|---------------------------|
| <b>Parameter:</b> | <b>Description:</b>       |
| inName            | The Name of a IndexStyle. |

Returns an IndexStyle by name.

Note: The parameter Name is case insensitive.

**Example:**

```
IndexStyle1 = db.IndexStyle( "IndexStyle1" )
```

## Encryption Methods

The VDataBase class has encryption methods that allows you to encrypt data of database as well as the structure of a database.

Encryption of the structure allows you to deny opening of your database files using any other programs based on the Valentina database.

Usually you will use one of the encryption methods of the database, though it is posible to merge both of them.

---

```
Encrypt(
    inKey as String
    inForData as EVDataKind = kRecordsOnly )
```

| Parameter: | Description:                       |
|------------|------------------------------------|
| inKey      | The key of encryption.             |
| inForData  | Specifies what data are encrypted. |

Allows you to encrypt the database.

Using the inForData parameter you can specify what data must be encrypted. inForData may accept following values:

kRecordsOnly - records of the database are encrypted.

kStructureOnly - the structure of the database (.vdb file) is encrypted.

kRecordsandStructure - records and the structure are encrypted with the same password.

When the function completes the work, you get an encrypted database on the disc. To future work with this database you need to assign the encryption key using the UseEncryptionKey() function.

Working time of the function is directly as the size of the database.

ATTENTION: If the key is lost there is no possibility to decrypt data.

Note:

- The database must be open.
- You can encrypt either an empty database or the database that already has records.
- All new tables/fields added in the database will be encrypted the same way.
- All new records added in the database will be encrypted.

### Example:

```
db.Open()
db.Encrypt ( "key12345" )
```

### Example:

```
db.Open()
db.Encrypt ( "key12345", kStructureOnly )
```

---

```
Decrypt(  
    inKey as String  
    inForData as EVDataKind = kRecordsOnly )
```

| Parameter: | Description:                       |
|------------|------------------------------------|
| inKey      | The encryption key.                |
| inForData  | Specifies what data are encrypted. |

Allows to decrypt the database.

If the database already has records then they are encrypted on the disc. When the function completes the work, you get the decrypted database which does not need the encryption key for access.

Working time of this function is directly as the size of the database.

**Example:**

```
db.Open()  
db.Decrypt ( "key12345" )
```

**Example:**

```
db.Open()  
db.Decrypt ( "key12345", kStructureOnly )
```

---

```
ChangeEncryptionKey(  
    inOldKey as String  
    inNewKey as String  
    inForData as EVDataKind = kRecordsOnly )
```

| Parameter: | Description:                       |
|------------|------------------------------------|
| inOldKey   | Old encryption key.                |
| inNewKey   | New encryption key.                |
| inForData  | Specifies what data are encrypted. |

Allows you to change the encryption key for the database.

Working time of this function is directly as the size of the database.

**Example:**

```
res = db.ChangeEncryptionKey( "key12345", "key54321" )
```

**Example:**

```
res = db.ChangeEncryptionKey( "key12345", "key54321", kStructureOnly )
```

---

**RequiresEncryptionKey()** as boolean

---

Returns True if the database is encrypted, otherwise returns False.

This function can be used with programs such as Valentina Studio to check whether it is necessary to show an user the dialog for password entry.

**Example:**

```
res = db.RequiresEncryptionKey()
```

---

**UseEncryptionKey()**  
inKey as String  
inForData as EVDataKind = kRecordsOnly )

---

| Parameter: | Description:                       |
|------------|------------------------------------|
| inKey      | The encryption key.                |
| inForData  | Specifies what data are encrypted. |

Informs the database what key must be used for data encryption.

Returns an error "wrong key", if you specify a wrong key of encryption.

**Example:**

```
db.UseEncryptionKey( "key12345" )  
db.Open()
```

**Example:**

```
db.UseEncryptionKey( "key12345", kStructureOnly )  
db.Open()
```

---

## Dump Methods

---

### Dump(

```
inDumpFile as FolderItem,  
inDumpType as Integer,  
inDumpData as EVDataKind = kStructureAndRecords,  
inFormatDump as Boolean = false,  
inEncoding = "UTF-16" )
```

**Parameter:**

inDumpFile  
inDumpType  
inDumpData  
inFormatDump  
inEncoding

**Description:**

The location of dump file.  
The Type of dump.  
Specify which information to dump.  
If TRUE then formats the dump file for human read.  
Encoding of dump file.

Dumps all possible information about a database into a dump file.

Tip: You can use this file to recreate a database into a different location.

DumpType can be one of the following:

kSQL dump. A Text file that contains a set of INSERT commands.

kXML dump. A Text file that contains the database information in XML format.

XML dump is very useful as it allows you to safely dump a database with ObjectPtr fields. On loading this information into a new database, Valentina will automatically correct values of ObjectPtr fields in related tables. You can also use XML dump and load to compact your database.

**Example:**

```
dim db as VDatabase  
...  
db.Dump( fiXML, EVDumpType.kXML )
```

---

```
LoadDump(  
    inDumpFile as FolderItem,  
    inNewDb as FolderItem,  
    inDumpType as Integer,  
    inEncoding = "UTF-16" )
```

| <b>Parameter:</b> | <b>Description:</b>              |
|-------------------|----------------------------------|
| inDumpFile        | The location of a dump file.     |
| inNewDb           | The location for a new database. |
| inDumpType        | Type of a dump.                  |
| inEncoding        | Encoding of dump file.           |

Loads the dump file into a new fresh database. This function is similar to the db.Create() function.

Note: You must use a variable of type VDatabase, but not your subclass of VDatabase! After the loading is complete, you will need to close the VDatabase and open it again as your subclass.

**Example:**

```
dim db as VDatabase  
...  
db.LoadDump(fiXML,fiNewDb, EVDumpType.kXML )
```

---

## Utility methods

---

### Diagnose(

inVerboseLevel as EVVerboseLevel = kNone  
inFile as FolderItem = nil ) as Boolean

**Parameter:**

inVerboseLevel  
inFile

**Description:**

Specify how many information to write into diagnose.  
Location on disk of diagnose file.

Execute diagnose of an open database. Returns TRUE if the database is fine.

To produce a diagnose file you can specify its location on the disk.

Parameter inVerboseLevel can accept the following values:

|           |     |
|-----------|-----|
| kNone     | = 0 |
| kLow      | = 1 |
| kNormal   | = 2 |
| kHigh     | = 3 |
| kVeryHigh | = 4 |

**Example:**

```
res = db.Diagnose( kVeryHigh )
```



## Class VTable

### Properties

BOF as Boolean  
 EOF as Boolean  
 CollationAttribute( inColAttribute as EVColAttribute )  
     as EVColAttributeValue  
 DataBase as VDataBase (r/o) // Database of this BaseObject.  
 FieldCount as Integer (r/o) // (r/o) number of fields in this BaseObject  
 ID as Integer (r/o)  
 Name as String  
 IsEncrypted as Boolean (r/o)  
 LinkCount as Integer (r/o)  
 LocaleName as String  
 PhysicalRecordCount as Integer (r/o)  
 RecID as Integer  
 RecordCount as Integer (r/o) // (r/o) number of logical records in this BaseObject.  
 StorageEncoding as String

### Field Methods

Field( inIndex as Integer ) as VField  
 Field( inName as String ) as VField

### Link Methods

Link( inIndex as Integer ) as VLink  
 Link( inName as String ) as VLink

### Record Methods

SetBlank(inAccess as EvValueAccess = forUpdate) // Clears a memory buffer of a BaseObject,  
     // set nullable fields to NULL  
 AddRecord() as Integer // Adds a new record with the current value of fields  
 DeleteRecord() // Deletes the current record  
 DeleteAllRecords( inSet as VSet = nil ) // Makes table empty, very fast.  
 UpdateRecord() // Updates an existing record with new values  
 UpdateAllRecords( inSet as VSet = nil)

### Cach Methods

Flush() // Saves information of this BaseObject on disk only.

### Navigation Methods

FirstRecord() as Boolean  
 LastRecord() as Boolean  
 PrevRecord() as Boolean  
 NextRecord() as Boolean

RecordExists(inRecID as Integer) as Boolean

// Set of handy CreateXXXField()

CreateBooleanField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VBoolean

CreateByteField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VByte

CreateShortField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VShort

CreateUShortField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VUShort

CreateMediumField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VMedium

CreateUMediumField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VUMedium

CreateLongField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VLong

CreateULongField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VULong

CreateLLongField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VLLong

CreateULLongField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VULLong

CreateFloatField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VFloat

CreateDoubleField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VDouble

CreateDateField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VDate

CreateTimeField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VTime

CreateDateTimeField( inName as String, inFlags as EVFlag = fNone, inMethod as String = "" ) as VDateTime

```
CreateStringField(  
    inName as String,  
    inMaxLength as Integer,  
    inFlags as EVFlag = fNone, inMethod as String = "") as VString
```

```
CreateVarCharField(  
    inName as String,  
    inMaxLength as Integer,  
    inFlags as EVFlag = fNone,  
    inMethod as String = "") as VarChar
```

```
CreateFixedBinaryField(  
    inName as String, inMaxLength as Integer) as VFixedBinary
```

```
CreateVarBinaryField(  
    inName as String, inMaxLength as Integer) as VVarBinary
```

```
CreateBLOBField(  
    inName as String, inSegmentSize as Integer) as VBLOB
```

```
CreateTextField(  
    inName as String,  
    inSegmentSize as Integer,  
    inFlags as EVFlag = fNone,  
    inMethod as String = "") as VText
```

```
CreatePictureField(  
    inName as String, inSegmentSize as Integer) as VPicture
```

```
CreateObjectPtrField(  
    inName as String,  
    inTarget as VTable,  
    inOnDeletion as Integer = kCascade,  
    inFlags as EVFlag = fNone,  
    inLinkName as String = "" ) as VObjectPtr
```

**Structure Methods**

DropField( inFld as VField )

ChangeType(  
    inFld as VField,  
    inNewType as EVFieldType,  
    inParam1 as Integer ) as VField

**Encryption Methods**

UseEncryptionKey( inKey as String )  
RequiresEncryptionKey() as Boolean  
Encrypt( inKey as String )  
Decrypt( inKey as String )

ChangeEncryptionKey(  
    inOldKey as String  
    inNewKey as String)

**Dump Methods**

Dump(  
    inDumpFile as FolderItem,  
    inDumpType as EVDumpType,  
    inDumpData as EVDataKind,  
    inFormatDump as Boolean )

LoadDump (  
    inDumpFile as FolderItem,  
    inDumpType as EVDumpType )

**Selection Methods**

SelectAllRecords as VBitSet,  
SelectNoneRecords as VBitSet,

Sort( inSet as VSet,  
    inField as VField,  
    inAcending as Boolean = true ) as VArraySet

Sort( inSet as VSet,  
    s1 as VSortItem,  
    s2 as VSortItem = nil,  
    s3 as VSortItem = nil,  
    s4 as VSortItem = nil ) as VArraySet

## **Class Description**

Each VTable manages a table of your database. Each VTable must have at least one field but is limited to no more than 65,535 fields.

---

## Properties Description

---

### BOF as Boolean

---

Returns TRUE if this is the first record of the Table.

Note: This property provides way used to ODBC API. Using this method you can navigate records of a Table using a the DO WHILE loop.

**Example:**

```
DO
    ...
    tbl.PrevRecord()
WHILE( not tbl.BOF )
```

---

### EOF as Boolean

---

Returns TRUE if this is the last record of the Table.

Note: This property provides a way used to ODBC API. Using this method you can navigate records of aTable using a DO WHILE loop.

**Example:**

```
DO
    ...
    tbl.NextRecord()
WHILE( not tbl.EOF )
```

---

CollationAttribute(  
inColAttribute as EVColAttribute ) as EVColAttributeValue

CollationAttribute(  
inColAttribute as EVColAttribute,  
inColAttributeValue as EVColAttributeValue )

Set/Get the value of the specified collation attribute for this table.

**Example:**

```
dim v as integer
v = table.CollationAttribute( EVColAttribute.kStrength )

table.CollationAttribute( EVColAttribute.kStrength ) =
    EVColAttributeValue.kPrimary
```

---

[Database as VDataBase \(r/o\)](#)

---

Returns the parent database of this table.

**Example:**

```
db = table.Database
```

---

[FieldCount as Integer \(r/o\)](#)

---

Returns the number of custom fields in the table.

**Example:**

```
fldCount = table.FieldCount
```

---

[ID as Integer \(r/o\)](#)

---

Returns the unique identifier of the table.

**Example:**

```
id = table.ID
```

---

[Name as String](#)

---

The name of the table.

**Example:**

```
dim sname as string  
  
sname = table.Name  
table.Name = "NewName"
```

---

**IsEncrypted as Boolean (r/o)**

---

Returns TRUE if the database is encrypted.

**Example:**

```
encrypted = table.IsEncrypted
```

---

**LinkCount as Integer (r/o)**

---

Returns the number of links in the table.

**Example:**

```
dim LinkCount as Integer  
LinkCount = table.LinkCount
```

---

**LocaleName as String**

---

Specifies for this table the locale name.

**Example:**

```
dim LocaleName as String  
LocaleName = table.Locale  
  
table.LocaleName = "en_US"  
table.LocaleName = "jp_JP"
```

---

**PhysicalRecordCount as Integer (r/o)**

---

Returns the number of physical records in the table.

**Example:**

```
physRecCount = table.PhysicalRecordCount
```



---

**RecID as Integer**

Returns the unique automatically generated RecID of the current record. Range of values is 1..N, 0 - if the current record is undefined. Also you can use this property to change the current record of the Table. In case you try move to a non-existent record the current record will not be changed.

**Example:**

```
recID = Table.RecID
```

```
Table.RecID = RecID
```

```
// move to specific record
```

```
Table.RecID = 54
```

```
// move to specific record
```

```
Table.RecID = Table.recID + 1
```

```
// move to next record
```

```
Table.RecID = Table.recID - 1
```

```
// move to prev record
```

---

**RecordCount as Integer (r/o)**

Returns the number of logical records in the table.

**Example:**

```
rcdCount = table.RecordCount
```

---

**StorageEncoding as String**

Specifies for this table the string encoding stored on disk.

**Example:**

```
dim Encoding as String
```

```
Encoding = table.StorageEncoding
```

```
table.StorageEncoding = "UTF-16"
```

---

## Field Methods

---

### Field( inIndex as Integer ) as VField

---

|                   |  |
|-------------------|--|
| <b>Parameter:</b> | <b>Description:</b>                    |
| inIndex           | The index of the field. Starts from 1. |

This method allows you to access fields of a Table by index. If the field with the specified index doesn't exist then it returns nil.

**Example:**

```
fld = Table.Field("LastName")
```

---

### Field( inName as String ) as VField

---

|                   |                        |
|-------------------|------------------------|
| <b>Parameter:</b> | <b>Description:</b>    |
| inName            | The name of the field. |

This method allows you to access fields of a Table by name. If the field with the specified index or name doesn't exist then it returns nil.

**Example:**

To get access to all the properties of a field you need to perform type casting:

```
dim fld as VField
dim fldString as VString

fld = boPerson.Field(1)
if( fld.type = kTypeString ) then
    fldString = VString( fld )
    // now you can access properties of VString field:
    // MaxLength, Language,... using fldString
end if
```

This fragment of code can also be written using the REALbasic operator isA:

```
fld = boPerson.Field(1)
if( fld isA VString ) then
    fldString = VString( fld )
end if
```

---

## Link Methods

---

[Link\( inIndex as Integer \) as VLink](#)

|                   |                      |
|-------------------|----------------------|
| <b>Parameter:</b> | <b>Description:</b>  |
| inIndex           | The index of a link. |

Returns a link of this table by numeric index.

**Example:**

```
link = tbl.Link( i )
```

---

[Link\( inName as String \) as VLink](#)

|                   |                     |
|-------------------|---------------------|
| <b>Parameter:</b> | <b>Description:</b> |
| inName            | The name of a link. |

Returns a link of this table by name.

**Example:**

```
link = tbl.Link( "link1" )
```

---

## Record Methods

---

### [SetBlank\( inAccess as EvValueAccess = forUpdate \)](#)

| Parameter | Description   |
|-----------|---|
| inAccess  | Specify if you do SetBlank for add or for update of record. |

Each VTable has a memory buffer in RAM for field values of the current record. This buffer can be cleared by the SetBlank() method, i.e. all numeric fields become zero, all string fields get an empty string. If any fields are nullable then they get a NULL value.

Parameter inAccess can be used to speed up SetBlank() if you add records. In this case you can specify its value forAdd, so Valentina will not save copies of previous field values. In the same time you can always use the default value forUpdate and everything will work correctly.

**Example:**

```
Table.SetBlank()
```

---

### [AddRecord\(\) as Integer](#)

Adds a new record to the table with the current values in the memory buffer of this Table. Returns the RecID of the new record.

Note: You need to assign values to the fields for the new record, then call AddRecord().

**Example:**

```
thePerson.SetBlank  
thePerson.FirstName.Value = "John"  
thePerson.LastName.Value = "Roberts"  
NewRecID = thePerson.AddRecord()
```

---

### [DeleteRecord\(\)](#)

Deletes the current record of a Table.

After deletion, the next record becomes the current one if it exists. Otherwise the previous record becomes current. If a Cursor becomes empty then the current record will be undefined.

**Example:**

```
Table.DeleteRecord()
```

---

[DeleteAllRecords\( inSet as VSet = nil \)](#)

---

| Parameter | Description               |
|-----------|---------------------------|
| inSet     | The selection of records. |

Deletes all records in a Table if inSet is nil. Otherwise deletes only the specified selection of records.

**Example:**

```
Table.DeleteAllRecords()
```

---

[UpdateRecord\(\)](#)

---

This method stores new modified values of fields of the current record of the Table.

**Example:**

```
thePerson.ReclD = SomeReclD  
thePerson.FirstName.Value = "Brian"  
thePerson.LastName.Value = "Blood"  
thePerson.UpdateRecord()
```

---

[UpdateAllRecords\( inSet as VSet = nil \)](#)

---

| Parameter | Description               |
|-----------|---------------------------|
| inSet     | The selection of records. |

Updates all records in a Table if inSet is nil. Otherwise updates only the specified selection of records.

**Example:**

```
Table.UpdateAllRecords()
```

---

## Cache Methods

---

### Flush()

This method flushes all unsaved information of the Table from the cache to disk.

Note: This can be faster than VDataBase.Flush() because it affects data from only one Table.

### Example:

```
Table.Flush()
```

---

## Navigation Methods

---

### [FirstRecord\(\) as Boolean](#)

---

Goes to the first logical record of a Table. Reads the record from disk to the memory buffer of a Table.

Returns TRUE if the first record is found.

Returns FALSE if the current record already was the first or the Table is empty.

**Example:**

```
res = Table.FirstRecord()
```

---

### [LastRecord\(\) as Boolean](#)

Goes to the last logical record of a Table. Reads a record from disk to the memory buffer of a Table.

Returns TRUE if the last record is found.

Returns FALSE if the current record already was the last or the Table is empty.

**Example:**

```
res = Table.LastRecord()
```

---

### [PrevRecord\(\) as Boolean](#)

Goes to the previous logical record of a Table. Reads a record from disk to the memory buffer of a Table.

Returns TRUE if the previous record is found.

Returns FALSE if the current record was the first or the Table is empty.

**Example:**

```
res = Table.PrevRecord()
```

---

[NextRecord\(\) as Boolean](#)

---

Goes to the next logical record of a Table.

Reads a record from disk to the memory buffer of a Table.

This returns TRUE if the next record is found, or FALSE if the current record was the last or the Table is empty.

**Example:**

```
res = Table.NextRecord()
```

---

[RecordExists\(inRecID as Integer\) as Boolean](#)

---

| Parameter | Description        |
|-----------|--------------------|
| inRecID   | RecID of a record. |

Returns TRUE if the record with the specified RecID exists in the table.

**Example:**

```
res = Table.RecordExists( RecID )
```



---

## Working with Database Structure

The Valentina API for REALbasic lets you not only create or work with static database structures but also exposes you to methods for creating dynamic database structures. This is also very useful for when you upgrade your database application and need dynamically update the database structure to support new features in your application.

Valentina for REALbasic provides the set of methods to create fields. There exists several groups of methods which have similar parameters. So we will describe the groups of these methods.

---

### Methods to create numeric fields

```
CreateShortField(  
    inName as string,  
    inFlags as EVFlag = fNone,  
    inMethod as String = "" ) as VShort
```

| <b>Parameter:</b> | <b>Description:</b>                             |
|-------------------|---|
| inName            | The name of the field.                          |
| inFlags           | The flags of the field.                         |
| inMethod          | The text of the method for a calculation field. |

Create a numeric field of the corresponding type. The full list of methods you can see in the section describing the VTable Class.

- To create a field you should specify its name.
- You can specify flags for a field to modify its behavior.
- If you want to create a calculated field then you should specify the method text.

#### Example:

```
fldAge = tblPerson.CreateShortField(  
    "age", EVFlags.fNullable + EVFlags.fIndexed )
```

---

**Methods to create string/varchar fields**

---

```
CreateStringField(  
    inName as String,  
    inMaxLength as Integer,  
    inFlags as EVFlag = fNone,  
    inMethod as String = "") as VString
```

```
CreateVarCharField(  
    inName as String,  
    inMaxLength as Integer,  
    inFlags as EVFlag = fNone,  
    inMethod as String = "") as VVarChar
```

| <b>Parameter:</b> | <b>Description:</b>                             |
|-------------------|---|
| inName            | The name of the field.                          |
| inMaxLength       | The maximum length ( in characters )            |
| inFlags           | The flags of the field.                         |
| inMethod          | The text of the method for a calculation field. |

Creates a String or VarChar field.

- You need to specify the maximum length in characters. In the case of UTF16 encoding, then 2 bytes per char will be used. If you use a single byte encoding, then one byte per character will be used. You can specify flags for a field to modify its behavior.
- You can specify flags for a field to modify its behavior.
- If you want to create a calculated field then you should specify the method text.

**Example**

```
fldAge = tblPerson.CreateStringField(  
    "name", 40, EVFlags.fNullable + EVFlags.fIndexed )
```

---

**Methods to create fixed/var binary fields**

---

```
CreateFixedBinaryField(  
    inName as String,  
    inMaxLength as Integer) as VFixedBinary
```

```
CreateVarBinaryField(  
    inName as String,  
    inMaxLength as Integer) as VVarBinary
```

| <b>Parameter:</b> | <b>Description:</b>             |
|-------------------|---------------------------------|
| inName            | The name of the field.          |
| inMaxLength       | The maximum length ( in bytes ) |

Create a fixed or variable size binary field.

- You need to specify the maximum length in bytes.

**Example**

```
fldAge = tblPerson.FixedBinaryField(  
    "nameStile", 40, EVFlags.fNullable + EVFlags.fIndexed )
```

---

**Method to create BLOB fields.**

---

```
CreateBLOBField(  
    inName as String,  
    inSegmentSize as Integer) as VBLOB
```

| <b>Parameter:</b> | <b>Description:</b>                 |
|-------------------|-------------------------------------|
| inName            | The name of the field.              |
| inSegmentSize     | The segment size of the BLOB field. |

Create a BLOB (Binary Large Object) field.

- You need to specify the segment size in bytes.

**Example**

```
fldAge = tblPerson.CreateBLOBField(  
    "notesStyle", 256 )
```

---

**Method to create TEXT fields.**

---

```
CreateTextField(  
    inName as String,  
    inSegmentSize as Integer,  
    inFlags as EVFlag = fNone,  
    inMethod as String = "") as VText
```

| <b>Parameter:</b> | <b>Description:</b>                             |
|-------------------|---|
| inName            | The name of the field.                          |
| inSegmentSize     | The segment size of the BLOB field.             |
| inFlags           | The flags of the field.                         |
| inMethod          | The text of the method for a calculation field. |

Create a Text field.

- You need to specify the segment size in bytes.
- You can specify flags for a field to modify its behavior.
- If you want to create a calculated field then you should specify the method text.

**Example**

```
fldAge = tblPerson.CreateTextField(  
    "notes", 256, EVFlags.fNullable + EVFlags.fIndexed )
```

---

**Method to create Picture fields.**

---

```
CreatePictureField(  
    inName as String,  
    inSegmentSize as Integer) as VPicture
```

| <b>Parameter:</b> | <b>Description:</b>            |
|-------------------|--------------------------------|
| inName            | The name of the field.         |
| inSegmentSize     | The segment size of the field. |

Create a picture field. You need to specify the segment size in bytes.

**Example**

```
fIdAge = tblPerson.CreatePictureField(  
    "foto", 256, EVFlags.fNullable + EVFlags.fIndexed )
```

---

**Method to create ObjectPtr fields.**

---

```
CreateObjectPtrField(  
    inName as String,  
    inTarget as VTable,  
    inOnDeletion as Integer = 2,  
    inFlags as EVFlag = fNone,  
    inLinkName as String = "" ) as VObjectPtr
```

| <b>Parameter:</b> | <b>Description:</b>                           |
|-------------------|---|
| inName            | The name of the field.                        |
| inTarget          | The target table.                             |
| inOnDeletion      | The behavior on deletion of the record-owner. |
| inFlags           | The flags of the field.                       |
| inLinkName        | The link name for this ObjectPtr-link.        |

Create an ObjectPtr field.

- You need to specify a target table and deletion control.
- You can specify flags for a field to modify its behavior.

**Example**

```
fIdAge = tblPerson.CreateObjectPtrField(  
    "ParentPtr", EVFlags.fNullable + EVFlags.fIndexed )
```

---

[DropField\( inFld as VField \)](#)

---

| <b>Parameter:</b> | <b>Description:</b>               |
|-------------------|-----------------------------------|
| inFld             | The field that should be deleted. |

Removes the referenced field (column) from a Table. This operation is undoable! It will occur instantaneously for a Table with any number of records.

**Example:**

```
Table.DropField( fld )
```

---

[ChangeType\(  
inFld as VField,  
inNewType as EVFieldType,  
inParam1 as Integer \) as VField](#)

---

| <b>Parameter:</b> | <b>Description:</b>                     |
|-------------------|---|
| inFld             | The field whose type should be changed. |
| inNewType         | New type for a field.                   |
| inParam           | The Additional parameter (see below).   |

Sometimes you may need to change the type of a field. For example, if you first made a field "Quantity" as VUShort and later you have found that in real life the quantity might be more than 65'535, you will need to change its type into VULong.

For String and VarChar fields inParam is MaxLength.  
For BLOB and its subtypes (Text, Picture) in Param is SegmentSize.  
For all remaining types of fields, in Param is ignored and should be zero.

**Example:**

```
fld = Table.ChangeType( fld, EVFieldType.kTypeString,40 )
```

---

## VTable Encryption Methods

The VTable class has a set of functions for encryption analog to functions of the VDatabase and VField classes.

You may wish to use these functions if you want to encrypt only one or several Tables of a database. It gains speed improvements over having to encrypt an entire database.

Notice, you can not specify the own encryption key for a Table in case if its database is encrypted before.

---

### [Encrypt\( inKey as String \)](#)

|                            |  |
|----------------------------|--|
| <b>Parameter:</b><br>inKey | <b>Description:</b><br>The encryption key. |
|----------------------------|--|

Allows you to encrypt the Table.

When the function completes work, you get an encrypted Table on the disc. To future work with this Table you need to assign the encryption key using the UseEncryptionKey() function.

Working time of the function is directly as the size of the Table.

ATTENTION: If the key is lost there is no possibility to decrypt data.

#### **Example:**

```
tbl.Encrypt( "key12345" )
```

---

### [Decrypt\( inKey as String \)](#)

|                            |  |
|----------------------------|--|
| <b>Parameter:</b><br>inKey | <b>Description:</b><br>The encryption key. |
|----------------------------|--|

Allows to decrypt the Table.

If the Table already has records then they are decrypted on the disc. When the function completes the work, you get the decrypted Table which does not need the encryption key for access.

Working time of this function is directly as the size of the Table.

#### **Example:**

```
tbl.Decrypt( "key12345" )
```

---

```
ChangeEncryptionKey(  
    inOldKey as String,  
    inNewKey as String )
```

**Параметр:**

inOldKey  
inNewKey

**Описание:**

The encryption key.  
New encryption key.

Allows you to change the encryption key for the Table.

Working time of this function is directly as the size of the Table.

**Example:**

```
tbl.ChangeEncryptionKey( "key12345", "key54321" )
```

---

**RequiresEncryptionKey() as Boolean**

---

Returns True if the Table is encrypted with the own encryption key, otherwise it returns False.

ATTENTION: if you encrypt the entire database than this method will return False for its Tables.

This function can be used with programs such as Valentina Studio to check whether it is necessary to show an user the dialog for password entry.

**Example:**

```
res = tbl.RequiresEncryptionKey()
```

---

**UseEncryptionKey( inKey as String )**

---

| Parameter: | Description:       |
|------------|--------------------|
| inKey      | The encryption key |

Informs the database what key must be used for data encryption.

Returns an error "wrong key", if you specify a wrong key of encryption.

This function must be called just if VTable.RequiresEncryptionKey() returns True for this Table.

ATTENTION: while the VDatabase.UseEncryptionKey() method must be called before opening of the database, the VTable.UseEncryptionKey() methods must be called after opening the database and before the first attempt to work with data of the Table.

**Example:**

```
db.UseEncryptionKey( "key12345" )  
db.Open()
```

```
tbl.UseEncryptionKey( "key12345" )
```



---

## Dump Methods

---

Dump(  
  inDumpFile as FolderItem,  
  inDumpType as EVDumpType,  
  inDumpData as EVDataKind,  
  inFormatDump as Boolean )

| Parameter    | Description  |
|--------------|--|
| inDumpFile   | The location of the dump file.                           |
| inDumpType   | The Type of dump.  |
| inDumpData   | Specify which information to dump.                       |
| inFormatDump | If TRUE then formats the dump file to be human readable. |

Dumps the table to a file in XML or SQL format.

**Example:**

```
dim tbl as VTable
...
tbl.Dump( fiXML, EVDumpType.kXML )
```

---

LoadDump(  
  inDumpFile as FolderItem,  
  inDumpType as EVDumpType )

| Parameter  | Description                    |
|------------|--------------------------------|
| inDumpFile | The location of the dump file. |
| inDumpType | The type of dump.              |

Loads a XML or SQL dump from the specified file into the Table.

**Example:**

```
dim tbl as VTable
...
tbl.loadDump(fiXML, EVDumpType.kXML )
```

---

## Selection Methods

---

### SelectAllRecords as VBitSet

---

Returns a selection of all records of a table as a VBitSet.

**Example:**

```
allRecs = Table.SelectAllRecords()
```

### SelectNoneRecords as VBitSet

---

Returns a VBitSet, which contains no records of a table. The size of the VBitSet is equal to the number of physical records in the table.

**Example:**

```
NoneRecs = Table.SelectNoneRecords()
```

---

```
Sort(  
    inSet as VSet,  
    inField as VField,  
    inAscending as boolean = true ) as VArraySet
```

| Parameter:  | Description:                      |
|-------------|-----------------------------------|
| inSet       | The set of records to be sorted.  |
| inField     | The field on which to do sorting. |
| inAscending | The direction of sorting.         |

Executes sorting of the selection inSet by the field inField. The parameter inAscending specifies the order of sorting.

Returns a new sorted selection as an ArraySet.

**Example:**

```
SortedSet = table.Sort( allRecs, fldName )
```

---

```
Sort( inSet as VSet,  
    s1 as VSortItem,  
    s2 as VSortItem = nil,  
    s3 as VSortItem = nil,  
    s4 as VSortItem = nil ) as VArraySet
```

| Parameter: | Description:                            |
|------------|---|
| inSet      | The set to be sorted.                   |
| s1         | Description of the first sorted field.  |
| s2         | Description of the second sorted field. |
| s3         | Description of the third sorted field.  |
| s4         | Description of the fourth sorted field. |

Executes sorting of a table selection inSet on several fields (up to 4).

**Example:**

```
SortedSet = table.Sort(  
    allRecs, new SortItem(fldName), new SortItem(fldLastName) )
```

## Class VField

### Properties

```

CollationAttribute( inColAttribute as EVColAttribute ) as EVColAttributeValue
DefaultValue      as Variant
ID                as Integer (r/o)
IndexStyle        as VIndexStyle
IsEncrypted       as Boolean (r/o)
IsIndexed         as Boolean
IsMethod          as Boolean (r/o)    // TRUE if the field is a method.
IsNull           as Boolean          // TRUE if the field accepts NULL values
IsNull           as Boolean          // TRUE if the current value of the field is NULL.
IsUnique          as Boolean          // TRUE the field only has unique values
LocaleName        as String
MethodText        as String
Name              as String          // up to 32 bytes
StorageEncoding   as String
Table             as VTable (r/o)
Type              as EVFieldType (r/o)
TypeString        as String (r/o)
Value             as Variant

```

### Value methods

```

SetBlank()          // clear the value of the field.

GetString() as String // returns a value of the Field as a String
SetString( inValue as String ) // store a String value in the Field

```

### Search methods

```

ValueExists(
    inValue as Variant,
    inSelection as VSet = nil,
    inSearchPref as EvSearch = kPreferIndexed ) as Boolean

```

```

ValueExists(
    inValue as Variant,
    ByRef outCount as Integer,
    inSelection as VSet = nil,
    inSearchPref as EvSearch = kPreferIndexed ) as Boolean

```

```

FindValue(
    inValue as Variant,
    inSelection as VSet = nil,
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet

```

```

FindValueAsArraySet(
    inValue as Variant,
    inSelection as VSet = nil,
    inMaxCount as integer = &hfffffff, // ulong_max
    inSearchPref as EvSearch = kPreferIndexed ) as VArraySet

```

```
FindRange(  
    inLeftInclude as Boolean,  
    inLeftValue as Variant,  
    inRightValue as Variant,  
    inRightInclude as Boolean,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet  
  
FindRangeAsArraySet(  
    inLeftInclude as Boolean,  
    inLeftValue as Variant,  
    inRightValue as Variant,  
    inRightInclude as Boolean,  
    inSelection as VSet = nil,  
    inMaxCount as integer = &hfffffff, // ulong_max  
    inSearchPref as EvSearch = kPreferIndexed ) as VArraySet  
  
FindSingle(  
    inValue as Variant,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as Integer  
  
FindNulls(  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet  
  
FindNotNulls(  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet  
  
FindStartsWith(  
    inValue as String,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet  
  
FindContains(  
    inValue as String,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet  
  
FindEndsWith(  
    inValue as String,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet  
  
FindRegEx (  
    inValue as String,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet
```

**FindLike(**

inValue as String,  
inEscapeChar as String = "\",  
inSelection as VSet = nil,  
inSearchPref as EvSearch = kPreferIndexed ) as VBitSet

**FindDistinct(**

inSelection as VSet = nil,  
inSearchPref as EvSearch = kPreferIndexed ) as VBitSet

**Encryption methods**

UseEncryptionKey(inKey as String)

RequiresEncryptionKey() as Boolean

Encrypt(inKey as String)

Decrypt(inKey as String)

ChangeEncryptionKey(

inOldKey as String

inNewKey as String)

---

## Class Description

This is the base abstract class for all other types of fields, so you will never create an instance of it. Each field must have an unique name (case insensitive) in the scope of a Table.

Using VTable.Field() or VCursor.Field(), you can get a reference of VField. There is no real difference between a VField of a Table and a VField of a Cursor.

If you need to get access to properties of VField subclasses, then you need to do type casting to that subclass.

For example, if you have the reference of a string Field and want to access the property MaxLength of the class VString:

```
dim fld as VField
dim str_fld as VString

fld = Person.Field( "Name" )
str_fld = VString( fld )
if( str_fld <> nil )
    maxLen = str_fld.MaxLength
end if
```

---

## Properties Description

---

### [CollationAttribute\( inColAttribute as EVColAttribute \) as EVColAttributeValue](#)

The value of the specified collation attribute for this table.

**Example:**

```
v = fld.CollationAttribute( EVColAttribute.kStrength )
```

```
fld.CollationAttribute( EVColAttribute.kStrength ) = EVColAttributeValue.kPrimary
```

---

### [DefaultValue asVariant](#)

The default value of the field. This value is used when you INSERT a new record into the table, but do not specify a value for this field. By default this property is nil.

**Example:**

```
v = fld.DefaultValue
```

---

### [ID as Integer \(r/o\)](#)

Return the unique identifier of the field.

**Example:**

```
id = fld.ID
```

---

### [IndexStyle as VIndexStyle](#)

Specifies the index style for this field. You can use this property to assign/change the index style of a field. Also you can check the current index style of the field.

**Example:**

```
fld.IndexStyle = style1
```

```
currStyle = fld.IndexStyle
```



---

**IsEncrypted as Boolean (r/o)**

---

Returns TRUE if the database is encrypted.

**Example:**

```
encrypted = fld.IsEncrypted
```

---

**IsIndexed as Boolean**

---

If TRUE then Valentina will maintain an index for this field. This property can be changed at runtime.

**Example:**

```
fld.IsIndexed = FALSE
... // add many records for example
fld.Indexed = TRUE
```

---

**IsMethod as Boolean (r/o)**

---

TRUE if the field is virtual, i.e. it is a Table Method.  
Read Only.

**Example:**

```
if( fld.IsMethod )
```

---

**IsNullable as Boolean**

---

If TRUE then this field can have a NULL value. In this case 1 bit per record is added.

**Example:**

```
fld.IsNullable = TRUE
if( fld.Nullable )
```

---

**IsNull as Boolean**

---

This is a record property. It is TRUE if the value of this field for the current record of the table is NULL.

NOTE: don't confuse it with the property of isNullable! isNullable is a property of the column of a table, IsNull is a property of the current record.

**Example:**

```
....
curs.Position = i
if( curs.Field(1).IsNull ) then
....
```

---

### IsUnique as Boolean

If TRUE then this field will not accept duplicate entries. Also, if the field is unique then it is automatically indexed.

**Example:**

```
fld.IsUnique = TRUE
if( fld.Unique )
```

---

### LocaleName as String

Specifies the locale name for this field.

**Example:**

```
LocaleName = fld.LocaleName

fld.LocaleName = "en_US"
fld.LocaleName = "jp_JP"
```

---

### MethodText as String

Returns the text of the field method. Also you can use this property to change the text of the field method.

**Example:**

```
method = fld.MethodText

fld.MethodText = "CONCAT(FirstName, ' ', LastName)"
```

---

### Name as String

Each field has a unique name in the scope of a Table. The maximum length of the name is 32 bytes.

**Example:**

```
name = fld.Name
fld.Name = "last"
```

---

### StorageEncoding as String

Specifies for this table the encoding of strings stored on disk.

**Example:**

```
Encoding = fld.StorageEncoding

fld.StorageEncoding = "UTF-16"
```

---

[Table as VTable \(r/o\)](#)

---

Returns the Table of this field.

**Example:**

```
t = fld.Table
```

---

[Type as EVFieldType \(r/o\)](#)

---

Each field has a type, which defines the context of data which can be stored in it. The type of a field is defined when you use a constructor of a subclass of VField.

Each field has several flags, which define its behavior:

**Example:**

```
case fld.Type
```

**See also:** VTable.ChangeType

---

[TypeString as String \(r/o\)](#)

---

Returns the type of this field as a string. This can be used in GUI tools.

**Example:**

```
strType = fld.TypeString
```

---

[Value as Variant](#)

---

The VField class has a property Value of the general kind called a VARINAT. This means that you can easily get/set value of any field type using this property.

Also note that each subclass of VField class has its own property Value of corresponding type. When REALbasic and Valentina know the exact type of value they work faster. So if you care about speed you should prefer to use the Value of subclasses.

**Example:**

```
dim f as VField
dim iv as integer

f.value = 5
iv = f.value
```

---

## Value Methods

---

### [SetBlank\(\)](#)

---

Clears the value of a field.

- If the field has a default value then set its value to default.
- Otherwise If the field is Nullable, then set its value to NULL.
- Otherwise for a numeric field, set it to zero; for String fields, set it to an empty string.

**Example:**

```
fld.SetBlank()
```

---

### [GetString\(\) as String](#)

---

Returns the value of the field as a string.

**Example:**

```
str = fld.GetString()
```

---

### [SetString\( inValue as String \)](#)

---

**Parameter:**

inValue

**Description:**

New value for the field.

Sets a field value using strings, regardless of the assigned field type. When assigning a value to a field, Valentina will convert the string into the appropriate type.

If you develop an application with a dynamic database structure, then you will use these methods instead of the Value property of the appropriate field class.

**Example:**

```
str = "aaaaa"  
...  
fld.SetString( str )
```

---

## Search Methods

---

```
ValueExists(  
    inValue as Variant,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as Boolean
```

| <b>Parameter:</b> | <b>Description:</b>                       |
|-------------------|---|
| inValue           | The value to search.                      |
| inSelection       | Selection of records.                     |
| inSearchPref      | Specifies if the search should use index. |

Check if the specified value exists in the specified selection of the records. Returns TRUE if at least one record has a value equal to inValue.

If inSelection is nil then it searches all records of the table. Otherwise it searches only records in the specified selection.

**Example:**

```
found = fld.ValueExists( 5 )  
found = fld.ValueExists( 5, S )
```

---

```
ValueExists(  
    inValue as Variant,  
    ByRef outCount as Integer,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as boolean
```

| <b>Parameter:</b> | <b>Description:</b>                       |
|-------------------|---|
| inValue           | The value to search.                      |
| outCount          | The count of records that match inValue.  |
| inSelection       | Selection of records.                     |
| inSearchPref      | Specifies if the search should use index. |

Does the same as the above method ValueExists, but also calculates the count of records that match. So this function requires more time.

**Example:**

```
dim count as integer  
found = fld.ValueExists( 5, count )  
found = fld.ValueExists( 5, count, S )
```

---

**FindValue(**

```
    inValue as Variant,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet
```

**Parameter:**

inValue  
inSelection  
inSearchPref

**Description:**

The value to search.  
Selection of records.  
Specifies if the search should use index.

Finds the specified value in the selection of records. Returns a BitSet of found records.

If inSelection is nil then it searches all records of the table. Otherwise it searches only records the specified selection.

Note: You should prefer to use this function in the case where you expect a large number of found records. Otherwise it is better to use "FindValueAsArraySet()".

**Example:**

```
dim s1 as VBitSet  
s1 = fld1.FindValue(5)  
s2 = fld2.FindValue( 7, s1 )
```

---

**FindValueAsArraySet(**

```
    inValue as Variant,  
    inSelection as VSet = nil,  
    inMaxCount as integer = &hfffffff,  
    inSearchPref as EvSearch = kPreferIndexed ) as VArraySet
```

**Parameter:**

inValue  
inSelection  
inMaxCount  
inSearchPref

**Description:**

The value to search  
Selection of records.  
The maximum number of records to return.  
Specifies if the search should use index.

Does the same as the previous function but returns the selection as an ArraySet.

Note: You should prefer to use this function in the case where you expect a relatively small number of found records. Otherwise it is better to use "FindValue()". Also using parameter inMaxCount you can even reduce the number of returned records if you need.

**Example:**

```
dim s1 as VArraySet  
s1 = fld1.FindValueAsArraySet(5)  
s2 = fld2.FindValueAsArraySet( 7, s1 )
```

**FindRange(**

inLeftInclude as boolean,  
 inLeftValue as Variant,  
 inRightValue as Variant,  
 inRightInclude as boolean,  
 inSelection as VSet = nil,  
 inSearchPref as EvSearch = kPreferIndexed ) as VBitSet

**Parameter:**

inleftInclude  
 inLeftValue  
 inRightValue  
 inrRightInclude  
 inSelection  
 inSearchPref

**Description:**

TRUE if the left value of the range must be included.  
 The left value of the range.  
 TRUE if the right value of the range must be included.  
 The right value of the range.  
 Selection of records.  
 Specifies if the search should use index.

Finds the records which have values that fit into the specified range of values. Returns a BitSet of found records.

The range of values is defined in a mathematical way, e.g. [leftValue, rightValue] or (left-Value, rightValue). Parameters LeftInclude and RightInclude specify if the end points of range should be included or excluded.

If inSelection is nil then it searches all records of the table. Otherwise it searches only records the specified selection.

Note: You should prefer to use this function in case you expect a large number of found records. Otherwise it is better to use "FindRangeAsArraySet()".

**Example:**

```

s1 = fld1.FindRange( true , 5, 8, true )      // [5, 8]
s1 = fld1.FindRange( false, 5, 8, true )     // (5, 8]
s1 = fld1.FindRange( true , 5, 8, false )    // [5, 8)
s1 = fld1.FindRange( false, 5, 8, false )    // (5, 8)

```

**FindRangeAsArraySet(**

```

    inLeftInclude as boolean,
    inLeftValue as Variant,
    inRightValue as Variant,
    inRightInclude as boolean,
    inSelection as VSet = nil,
    inMaxCount as integer = &hfffffff,
    inSearchPref as EvSearch = kPreferIndexed ) as VArraySet

```

**Parameter:**

```

inleftInclude
inLeftValue
inRightValue
inrRightInclude
inSelection
inMaxCount
inSearchPref

```

**Description:**

```

TRUE if the left value of the range must be included.
The left value of the range.
TRUE if the right value of the range must be included.
The right value of the range.
Selection of records.
The maximum number of records to return.
Specifies if the search should use index.

```

Does the same as the previous function but returns the selection as an ArraySet.

Note: You should prefer to use this function in the case where you expect a relatively small number of found records. Otherwise it is better to use "FindRange()". Using parameter inMaxCount you can even reduce the number of returned records if you need.

**Example:**

```

s1 = fld1.FindRangeAsArraySet( true , 5, 8, true )      // [5, 8]
s1 = fld1.FindRangeAsArraySet( false, 5, 8, true )    // (5, 8]
s1 = fld1.FindRangeAsArraySet( true , 5, 8, false )   // [5, 8)
s1 = fld1.FindRangeAsArraySet( false, 5, 8, false )   // (5, 8)

```

**FindSingle(**

```

    inValue as Variant,
    inSelection as VSet = nil,
    inSearchPref as EvSearch = kPreferIndexed ) as Integer

```

**Parameter:**

```

inValue
inSelection
inSearchPref

```

**Description:**

```

The value to search
Selection of records.
Specifies if the search should use index.

```

Finds the specified value in the selection of records. Returns the RecID of the first found record that matches. You should use this function only if you are sure that you will find one record. The advantage of this function is that you avoid the overhead of Sets.

If inSelection is nil then it searches all records of the table. Otherwise it searches only records the specified selection.

**Example:**

```

foundRecID = fld.FindSingle( 5 )

```



---

**FindDistinct()**

```
inSelection as VSet = nil,  
inSearchPref as EvSearch = kPreferIndexed ) as VBitSet
```

| Parameter:   | Description:                              |
|--------------|---|
| inSelection  | Selection of records.                     |
| inSearchPref | Specifies if the search should use index. |

Returns selection that contains only distinct values.

If inSelection is nil then it searches all records of the table. Otherwise it searches only records of the specified selection.

**Example:**

```
dim bset as VBitSet  
bset = fld.FindDistinct()
```

---

**FindNulls()**

```
inSelection as VSet = nil,  
inSearchPref as EvSearch = kPreferIndexed ) as VBitSet
```

| Parameter:   | Description:                              |
|--------------|---|
| inSelection  | Selection of records.                     |
| inSearchPref | Specifies if the search should use index. |

Returns all records of the specified selection that have NULL values.

If inSelection is nil then it searches all records of the table. Otherwise it searches only records of the specified selection.

**Example:**

```
dim bset as VBitSet  
bset = fld.FindNulls()
```

---

**FindNotNulls()**

```
inSelection as VSet = nil,  
inSearchPref as EvSearch = kPreferIndexed ) as VBitSet
```

| Parameter:   | Description:                              |
|--------------|---|
| inSelection  | Selection of records.                     |
| inSearchPref | Specifies if the search should use index. |

Returns all records of the specified selection that have NOT NULL values.

If inSelection is nil then it searches all records of the table. Otherwise it searches only records of the specified selection.

**Example:**

```
dim bset as VBitSet  
bset = fld.FindNotNulls()
```

---

**String Search Methods**

The following methods perform String searches on field values. These functions work for any field type that can convert its value to a String. The result of a comparison depends on the current Collation settings for this field.

All these functions have the optional parameter `inSelection`. If it is `nil` then all records of table are searched. Otherwise only records of the specified selection are searched.

---

**FindStartsWith(**

```
    inValue as String,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet
```

**Parameter:**

`inValue`  
`inSelection`  
`inSearchPref`

**Description:**

The search String.  
Selection of records.  
Specifies if the search should use index.

Returns all records of the specified selection which have field value that starts with the specified String.

Note: see additional description at the start of this paragraph.

**Example:**

```
dim bset as VBitSet  
bset = fld.FindStartsWith( "Jo" )
```

---

**FindContains(**

```
    inValue as String,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet
```

**Parameter:**

`inValue`  
`inSelection`  
`inSearchPref`

**Description:**

The search String.  
Selection of records.  
Specifies if the search should use index.

Returns all records of the specified selection which have a field value that contains the specified String.

Note: see additional description at the start of this paragraph.

**Example:**

```
dim bset as VBitSet  
bset = fld.FindContains( "Jo" )
```

---

```
FindEndsWith(  
    inValue as String,  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet
```

| Parameter:   | Description:                              |
|--------------|---|
| inValue      | The search String.                        |
| inSelection  | Selection of records.                     |
| inSearchPref | Specifies if the search should use index. |

Returns all records of the specified selection which have a field value that ends with the specified String.

Note: see additional description at the start of this paragraph.

**Example:**

```
dim bset as VBitSet  
bset = fld.FindEndsWith( "hn" )
```

---

```
FindLike(  
    inValue as String,  
    inEscapeChar as String = "\",  
    inSelection as VSet = nil,  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet
```

| Parameter:   | Description:                                  |
|--------------|---|
| inValue      | The search String.                            |
| inEscapeChar | The character to be used as escape character. |
| inSelection  | Selection of records.                         |
| inSearchPref | Specifies if the search should use index.     |

Returns all records of the specified selection which have a field value that matches the SQL search WHERE fld LIKE 'str'.

Note: see additional description at the start of this paragraph.

**Example:**

```
dim bset as VBitSet  
bset = fld.FindLike( "%eter" )
```

---

```
FindRegex (  
    inValue as String,  
    inSelection as VSet = nil  
    inSearchPref as EvSearch = kPreferIndexed ) as VBitSet
```

| <b>Parameter:</b> | <b>Description:</b>                       |
|-------------------|---|
| inValue           | The search String.                        |
| inSelection       | Selection of records.                     |
| inSearchPref      | Specifies if the search should use index. |

Returns all records of the specified selection which have a field value that matches the SQL search WHERE fld REGEX 'str'.

Note: see additional description at the start of this paragraph.

**Example:**

```
dim bset as VBitSet  
bset = fld.FindRegex( "Pe?" )
```

---

## VField Encryption Methods

The VField class has a set of functions for encryption analog to functions of the VDatabase and VTable classes.

You may wish to use these functions if you want to encrypt only one or several Fields of a database. It gains speed improvements over having to encrypt an entire database.

Notice, you can not specify a special encryption key for a Field in case if its database is encrypted before.

---

### [Encrypt\( inKey as String \)](#)

|                   |                     |
|-------------------|---------------------|
| <b>Parameter:</b> | <b>Description:</b> |
| inKey             | The encryption key. |

Allows you to encrypt the separate Field in the table.

When the function completes the work, you get an encrypted Field on the disc. To future work with this Field you need to assign the encryption key using the UseEncryptionKey() function.

Working time of the function is directly as the size of the Field.

ATTENTION!!! if the key is lost there is no possibility to decrypt data.

#### **Example:**

```
fld.Encrypt( "key12345" )
```

---

### [Decrypt\( inKey as String \)](#)

|                   |                     |
|-------------------|---------------------|
| <b>Parameter:</b> | <b>Description:</b> |
| inKey             | The encryption key. |

Allows to decrypt the Field in the table.

If the Field already has records then they are decrypted on the disc. When the function completes the work, you get the decrypted Field which does not need the encryption key for access.

Working time of this function is directly as the size of the Field.

#### **Example:**

```
fld.Decrypt( "key12345" )
```

---

```
ChangeEncryptionKey(  
    inOldKey as String,  
    inNewKey as String )
```

**Параметр:**

inOldKey  
inNewKey

**Описание:**

The encryption key.  
New encryption key.

Allows you to change the encryption key for the Field.

Working time of this function is directly as the size of the Field.

**Example:**

```
fld.ChangeEncryptionKey( "key12345", "key54321" )
```

---

[RequiresEncryptionKey\(\) as Boolean](#)

---

Returns True if the Field is encrypted with the own encryption key, otherwise it returns False.

ATTENTION: if you encrypt the entire database than this method will return the False for its Fields.

This function can be used with programs such as Valentina Studio to check whether it is necessary to show an user the dialog for password entry.

**Example:**

```
res =fld.RequiresEncryptionKey()
```

---

[UseEncryptionKey\(inKey as String\)](#)

---

|                   |                     |
|-------------------|---------------------|
| <b>Parameter:</b> | <b>Description:</b> |
| inKey             | The encryption key. |

Informs the database what encryption key must be used for data encryption.

Returns an error "wrong key", if you specify a wrong key of encryption.

This function must be called just if VField.RequiresEncryptionKey() returns True for this Field.

ATTENTION: while the VDatabase.UseEncryptionKey() method must be called before opening of the database, the VField.UseEncryptionKey() methods must be called after opening the database and before the first attempt to work with data of the Field.

**Example:**

```
db.UseEncryptionKey( "key12345" )  
db.Open()
```

```
fld.UseEncryptionKey( "key12345" )
```

## Numeric Fields

Valentina for REALbasic has a set of classes that represent numeric field types. All of these classes are subclasses of the VField class, so they inherit all the properties and methods of the VField class.

These classes are quite small. They have just a constructor and a property 'Value' of the corresponding type. For example, the VBoolean field returns a boolean, while a VDouble field returns a double.

Each class has a constructor where you should specify:

- the name of the field,
- the flags for this field
- the text of the method for calculated fields.

Example of constructor declarations

```
VBoolean ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
VShort   ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
VUShort  ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
VMedium  ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
VUMedium ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
VLong    ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
VULong   ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
VLLong   ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
VULLong  ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
VFloat   ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
VDouble  ( Name as a String, Flags as an Integer = fNone, inMethod as String = "" )
```

You will need to use these classes directly:

- if you want to use Classes way in your project.
- if you want to perform type casting from a VField to one of the Numeric types.

### **Example:**

```
fld = new VByte( "byte fld", EVFlags.fNone )
fld = new VByte( "byte fld", EVFlags.fIndexed )
fld = new VByte( "byte fld", EVFlags.fIndexed + EVFlags.fUnique )
fld = new VByte( "byte fld", EVFlags.fIndexed + EVFlags.fNullable )
```



## Class VDate

### Properties

|       |            |                                |
|-------|------------|--------------------------------|
| Day   | as Integer | // 1..31                       |
| Month | as Integer | // 1..12                       |
| Year  | as Integer | // any year between -222..+222 |

### Constructor

```
VDate(  
    inName as String,  
    inFlags as Integer = fNone,  
    inMethod as String = "" )
```

### Method

```
Set(  
    inYear as Integer,  
    inMonth as Integer,  
    inDay as Integer)
```

```
SetDate( inDate as Date )  
GetDate() as Date
```

---

## VDate Methods

---

### Set(

inYear as Integer,  
inMonth as Integer,  
inDay as Integer)

**Parameter:**

inYear  
inMonth  
inDay

**Description:**

The Year of a new value.  
The Month of a new value.  
The Day of a new value.

Set the value of date field.

**Example:**

```
fldDate.Set( 1972, 3, 20 )
```

---

### SetDate( inDate as Date )

**Parameter:**

inDate

**Description:**

The Date of a new value.

This function set value of VDate field with help of native REALbasic date value.

**Example:**

```
Dim myDate As Date  
myDate = New Date  
fldDate.SetDate( myDate )
```

---

### GetDate() as Date

This function get value from VDate field into native REALbasic date value.

**Example:**

```
Dim myDate As Date  
myDate = fldDate.GetDate()
```

## Class VTime

### Properties

|             |            |          |
|-------------|------------|----------|
| Hour        | as Integer | // 0..23 |
| Minute      | as Integer | // 0..59 |
| Second      | as Integer | // 0..59 |
| MilliSecond | as Integer |          |

### Constructor

```
VTime(  
    inName as String,  
    inFlags as Integer = fNone,  
    inMethod as string = "" )
```

### Method

```
Set(  
    inHour as Integer,  
    inMinute as Integer,  
    inSecond as Integer)
```

```
SetTime( inDate as Date )  
GetTime() as Date
```

---

## VTime Methods

---

### Set(

inHour as Integer,  
inMinute as Integer,  
inSecond as Integer)

**Parameter:**

inHour  
inMinute  
inSecond

**Description:**

Hours of a new value.  
Minutes of a new value.  
Seconds of a new value.

The classes VDate and VTime differ from the group of numeric fields in that they have a complex "Value" represented by several properties.

Also, they have the method Set() that allows for setting all three properties in one call.

**Example:**

```
fldTime.Set( 7, 20, 0 )
```

---

### SetTime( inDate as Date )

**Parameter:**

inDate

**Description:**

The Date of a new value.

This function set value of VTime field with help of native REALbasic date value.

**Example:**

```
Dim myDate As Date  
myDate = New Date  
fldTime.SetTime( myDate )
```

---

### GetTime() as Date

This function get value from VTime field into native REALbasic date value.

**Example:**

```
Dim myDate As Date  
myDate = fldTime.GetTime()
```

## Class VDateTime

### Properties

|             |            |                                |
|-------------|------------|--------------------------------|
| Day         | as Integer | // 1..31                       |
| Hour        | as Integer | // 0..23                       |
| Month       | as Integer | // 1..12                       |
| Minute      | as Integer | // 0..59                       |
| Second      | as Integer | // 0..59                       |
| Year        | as Integer | // any year between -222..+222 |
| Millisecond | as Integer |                                |

### Constructor

```
VDateTime(  
    inName as String,  
    inFlags as InInteger = fNone,  
    inMethod as String = "" )
```

### Methods

```
SetDate(  
    inYear as Integer,  
    inMonth as Integer,  
    inDay as Integer)
```

```
SetTime(  
    inHour as Integer,  
    inMinute as Integer,  
    inSecond as Integer)
```

```
SetDateTime( inDate as Date )  
GetDateTime() as Date
```

---

## VDateTime Methods

---

### SetDate( inYear as Integer, inMonth as Integer, inDay as Integer)

---

| Parameter: | Description:              |
|------------|---------------------------|
| inYear     | The Year of a new value.  |
| inMonth    | The Month of a new value. |
| inDay      | The Day of a new value.   |

Sets the day, month and year.

**Example:**

```
fldDateTime.SetDate( 1972, 03, 20 )
```

---

### SetTime( inHour as Integer, inMinute as Integer, inSecond as Integer)

---

| Parameter: | Description:            |
|------------|-------------------------|
| inHour     | Hours of a new value.   |
| inMinute   | Minutes of a new value. |
| inSecond   | Seconds of a new value. |

Sets the time of day.

**Example:**

```
fldDateTime.SetTime( 7, 20, 00 )
```

---

### SetDateTime( inDate as Date )

---

| Parameter: | Description:             |
|------------|--------------------------|
| inDate     | The Date of a new value. |

This function set value of VDateTime field with help of native REALbasic date value.

**Example:**

```
Dim myDate As Date  
myDate = New Date  
fldDateTime.SetDateTime( myDate )
```

---

### GetDateTime() as Date

---

This function get value from VDateTime field into native REALbasic date value.

**Example:**

```
Dim myDate As Date  
myDate = fldDateTime.GetDateTime()
```

## Class VString

## Class VVarChar

### Properties

|              |            |   |
|--------------|------------|---|
| MaxLength    | as Integer | // the maximum length of a string which can be stored         |
| IndexByWords | as Boolean | // if TRUE then each word of the string is indexed separately |
| Value        | as String  |   |

### Constructor

```
VString / VVarChar(  
  inName as String,  
  inMaxLength as Integer,  
  inFlags as Integer0  
  inMethod as String = "")
```

## Class VString

## Class VVarChar

### Class Description

This type of field is used for storing strings in a database. VString and VVarChar classes have the same API, except for their constructors.



---

## Properties Description

---

### [MaxLength as Integer](#)

---

The Maximum length of a field can be in the range of values 1 .. 65535 bytes. It can be applied to VString, VVarChar, VFixedBinary, VVarBinary fields.

Note: If you change the maximum length of the field, then you also are changing a size of the table records. This means that Valentina must rebuild the table, so this operation may take a long time.

**Example:**

```
len = fldString.MaxLength  
fldString.MaxLength = 120
```

---

### [IndexByWords as Boolean](#)

---

Using this flag you can specify that a String or a VarChar field should be indexed by words.

**Example:**

```
fldString.IndexByWords = TRUE
```

---

### [Value as String](#)

---

You should use this property to set or get the value of a String or a VarChar field.

**Example:**

```
FirstName.Value = "John"  
LastName.Value = "Roberts"
```

## Class VFixedBinary

## Class VVarBinary

### Class Description

This type of field is used for storing small binary data in a database. VFixedBinary and VVarBinary classes have the same API, except for their constructors.

Note: The String type of REALbasic is able to correctly handle strings that contain a zero value inside. We mirror this feature of REALbasic in these classes making, a Value of the type String.

Tip: You can use these classes to store text style.

---

## Properties Description

---

### [MaxLength as Integer](#)

---

The maximum length of a FixedBinary and a VarBinary field can be in the range of values 1 .. 65535 bytes.

**Example:**

```
len = fldBinary.MaxLength  
fldBinary.MaxLength = 120
```

---

### [Value as String](#)

---

You should use this property to set/get the value of a FixedBinary or a VarBinary field.

**Example:**

```
dim str as String  
  
str = "aaa" + chr(0) + "bbb"  
fldBinary.Value = str  
  
str = fldBinary.Value
```

## Styled Text

To read styled text into a database, your database table must have a field for the text and a separate field for the style info. So, you need these Table properties:

```
storedText as VString
storedStyle as VFixedBinary
```

Note: The field storedText can be VString, VVarChar or VText – whatever is appropriate for your text. For the field storedStyle, you should use VFixedBinary, VVarBinary or VBLOB correspondingly.

In your Table constructor, instantiate these fields:

```
storedText = new Vstring("storedText_field",1024)
storedStyle = new VFixedBinary("storedText_style",1024)
```

In the example below, 'myCursor' is a 'VCursor'. The text is read and written to an editField called 'editField1'.

To write the styled text to the database use the following:

```
myCursor.setBlank
myCursor.Field("storedText_field").setString(editField1.text)
myCursor.FixedBinaryField("storedText_style").value = editField1.textStyleData
myCursor.update
```

To read the styled text from the database cursor back into the editField:

```
dim temp as string
temp = myCursor.FixedBinaryField("storedText_style").value
editField1.setTextAndStyle(myCursor.Field("storedText_field"), temp)
```

Tip: Do not forget that styled text under Windows and MacOS are treated differently, so you need to build code according to the target platform.

## Class VBLOB

### Properties

|              |                  |   |
|--------------|------------------|---|
| DataSize     | as Integer (r/o) |   |
| IsCompressed | as Boolean       | // TRUE if this BLOB field is compressed. |
| SegmentSize  | as Integer (r/o) | // ( in bytes), N * 1024                  |

### Constructor

```
VBLOB(  
    inName as String,  
    inSegmentSize as Integer = 256 )
```

### Methods

DeleteData()

ReadData as String

WriteData( inData as String )

FromFile( inLocation as Folderitem )

ToFile( inLocation as Folderitem )

## **Class Description**

BLOB is a Binary Large Object. This type of a field is intended for storing large chunks of data, such as graphics, video, text and more.

Constructors of BLOB fields do not have parameter Flags.

---

## Properties Description

---

### DataSize as integer (r/o)

---

Returns the size in bytes of the value of the current record for this BLOB field.

**Example:**

```
dim size as Long
size = fldBLOB.DataSize()
```

---

### IsCompressed as Boolean

---

If TRUE then a BLOB field will compress its data when writing to disk.

Note: The compression method supported by Valentina is described in the Valentina kernel documentation.

**Example:**

```
fldBlob.IsCompressed = true
```

---

### SegmentSize as Integer (r/o)

---

Returns the segment size (in bytes) of a BLOB field.

**Example:**

```
segment = fldBlob.SegmentSize
```

---

## Methods

---

### DeleteData()

---

Deletes BLOB data of the field.

Note: After this function you must Update() the record of a Table to store a new reference to the BLOB record in the table.

This method is useful if you want to delete BLOB data, but you do not want to delete records.

**Example:**

```
fldBLOB.DeleteData()  
curs.UpdateRecord()
```

---

### ReadData as String

---

Read value of BLOB and return it as string (note that a REALbasic String can hold binary data).

**Example:**

```
dim blobValue as String  
blobValue = fldBLOB.readData()
```

---

### WriteData( inData as String )

---

| Parameter: | Description:                                    |
|------------|---|
| inData     | The binary data to be stored in the BLOB field. |

These methods allow you to store in the BLOB field any raw data using REALbasic String.

**Example:**

```
dim s1 as String  
s1 = "aaaaaa" // 6 chars  
blob_fld.WriteData( s1 )
```



---

[FromFile\( inLocation as Folderitem \)](#)

---

|                   |                         |
|-------------------|-------------------------|
| <b>Parameter:</b> | <b>Description:</b>     |
| inLocation        | A location of the file. |

Reads the whole file into the BLOB field.

**Example:**

```
fldBLOB.FromFile( location )  
tbl.AddRecord()
```

---

[ToFile\( inLocation as Folderitem \)](#)

---

|                   |                         |
|-------------------|-------------------------|
| <b>Parameter:</b> | <b>Description:</b>     |
| inLocation        | A location of the file. |

Uploads the value of BLOB field of the current record into a new disk file, specified by parameter inLocation.

**Example:**

```
fldBLOB.ToFile( location )
```

## Class VText

### Properties

IndexByWords as Boolean // TRUE if indexed by each word of the string  
Value as String

### Constructor

```
VText(  
    inName as String,  
    inSegmentSize as Integer = 256,  
    inFlags as Integer = 0,  
    inMethod as String = "")
```

---

## Class Description

This is a special class for storing text which combines the features of VString and VBLOB.

It can be indexed like a VString but has no limit in the size of the content because it is subclass of VBLOB.

String and Text fields can be searched using regular expressions.

## Class VPicture

### Properties

DefQuality as Integer // Default quality for this Picture field.  
PictureType as EVPictureType (r/o)

### Constructor

VPicture(  
    inName as String,  
    inSegmentSize as Integer = 256 )

### Methods

ReadPicture() as Picture  
WritePictureAs(  
    inPict as Picture,  
    inPictType as EVPictureType,  
    inQuality as Integer = 50 )

## **Class Description**

A Picture field is a special BLOB field which can store pictures in different formats.

Note: By default it converts a Bitmap OS picture into JPEG format.

This field will get and return back a PICT handle on Mac OS and a DIB handle on Windows OS .

---

## Methods

---

### WritePictureAs( inPict as Picture, inPictType as EVPictureType = kJPG, inQuality as Integer = 50)

| <b>Parameter:</b> | <b>Description:</b>                      |
|-------------------|--|
| inPict            | The Picture to be stored.                |
| inPictType        | The picture format.                      |
| inQuality         | Compression rate, 0..100, default is 50. |

Stores a Picture into VPicture field using the specified format.

Parameter Quality can be in the range 0..100 and specify quality of a jpeg compression. The larger the value the better the quality. This parameter can be ignored if the picture format does not require it, e.g. TIFF.

This method expect that Picture is  
DIB on Windows.  
PICT on MAC.

Note, PICT with JPG compression also is accepted if you specify inPictType as kJPG.

#### Example:

```
fldPicture.WritePictureAs( inPict, EVPicture.kJPG, 50 )
```

---

### ReadPicture() as Picture

Reads a picture from the VPicture field and returns it as a Picture to REALbasic. The picture in the database can be in any supported format.

Note, ReadPicture also can show pictures that was added into database using VBLOB.FromFile() method.

#### Example:

```
dim pict as Picture  
pict = fldPicture.ReadPicture()
```

## Class VObjectPtr

### Properties

|            |                |  |
|------------|----------------|--|
| OnDeletion | as EVOonDelete |  |
| Target     | as VTable      |  |
| Value      | as Integer     | // here is stored the RecID of the target record |

### Constructor

```
VObjectPtr(  
    inName as String,  
    inTarget as VTable,  
    inOnDeletion as EVOonDelete= kSetNull,  
    inFlags as IEVFlag = fNone,  
    inLinkName as String = "" )
```

### Method

```
ConvertFromRDB(  
    inPrimaryKey as VField,  
    inForeignKey as VField)
```

```
AsVLink2() as VLink2
```

The field of the type ObjectPtr is intended to establish a “many to one” relation [M:1] between two Tables by ‘direct pointer’.

Note; In SQL this is called a FOREIGN KEY

It stores references to the related parent record (“One” record). The value of an ObjectPtr field is an unsigned long number (4 bytes, ulong) and it is the physical record number of the parent table. To set the Value of this field you must get the RecID of the record in the TargetTable:

```
mObjectPtr.Value = boPerson.GetRecID
```

Sometimes you may wish to relate a record of Table B to a non-current record of Table A, in this case you can save the RecID to a variable and use it later:

```
dim RecID as Integer
RecID = TableA.GetRecID
TableA.GoToRecord( SomeOtherRecord )
...
TableB.TableA_Ptr.Value = RecID
```

- RecID is 1-based, zero is used for the ID of the undefined record.

The ObjectPtr field must know the pointed object (a parent object) and a deletion control to work correctly.

The Target must be defined when you create the field. There is no reason to change the Target at runtime.

The [DeletionControl](#) regulates a record deletion in the “Many” table when a record is deleted in the “One” table. It can be changed at runtime. This is the rule, which defines the behavior on deletion of a record. There are three methods for deleting records.

#### **Leave related Many records:**

From the database the record of the parent table is only deleted. The ObjectPtr field of the related child-records is automatically set to 0.

#### **Delete related Many records:**

The “One” and “Many” components are all deleted. If a Many record also has some related Many records in a third Table, then they are also deleted in a cascade delete.

#### **Can not delete if related Many:**

The deletion of the One record is not allowed if there is at least one related Many record.

The ObjectPtr field can be used to establish a MANY to ONE relation, but it also can be used to establish a ONE to ONE relation. For this you should specify the ObjectPtr field as unique. Valentina can use this information to optimize a query.

Besides using the ObjectPtr field you can establish a Many to Many relation between two tables. For this you need to create an additional third table - Link as shown on the picture.



---

## Properties Description

---

### [OnDelete as Integer](#)

---

The behavior on deletion of the record-owner.

**Example:**

```
v = fldPtr.OnDelete
```

---

### [Target as VTable](#)

---

The target table for this ObjectPtr field.

Note: Usually you will read this property. There is not much sense to change the existing target table, because in this case all values of the ObjectPtr field will become zero.

**Example:**

```
tbl = fldPtr.Target
```

---

### [Value as Integer](#)

---

The Value of the field.

**Example:**

```
fldPtr.value = tblPerson.RecID
```

**Example:**

```
tblPerson.RecID = fldPtr.value
```

---

## Constructor

---

```
VObjectPtr(  
    inName as String,  
    inTarget as VTable,  
    inOnDeletion as EVOnDelete= kSetNull,  
    inFlags as EVFlag = fNone,  
    inLinkName as String = "" )
```

| <b>Parameter:</b> | <b>Description:</b>                           |
|-------------------|---|
| inName            | The name of the field.                        |
| inTarget          | The target table.                             |
| inOnDeletion      | The behavior on deletion of the record-owner. |
| inFlags           | The flags of the field.                       |
| inLinkName        | The name of the link.                         |

Constructor of ObjectPtr field.

Note: you will need this if you use the Class method of Valentina to create a database.

**Example:**

```
sub tblPhone  
  
    mfPersonPtr = new VObjectPtr(  
        "PersonPtr", tblPerson, EVOnDelete.kSetNull )  
  
end sub
```

---

```
ConvertFromRDB(  
    inPrimaryKey as VField,  
    inForeignKey as VField)
```

**Parameter:**

inPrimaryKey

inForeignKey

**Description:**

The field of the target table that plays role of the PRIMARY KEY field.

The field of the table of this ObjectPtr field that plays role of the FOREIGN KEY.

Converts a RDB-link between 2 tables into an ObjectPtr-link.

**Example:**

```
fldPtr.ConvertFromRDB( fldPersonID, fldPersonPtr )
```

## Class VCursor

### Properties

DataBase as VDataBase // (r/o) Database of this Cursor.  
FieldCount as Integer // (r/o) number of selected fields for this Cursor.  
Position as Integer  
RecordCount as Integer // Number of selected records, it can be reduced.  
ReadOnly as Boolean // (r/o) TRUE if records can't be changed  
// i.e. you can't add/update/delete records.

### Creation of Cursor

```
VCursor(  
    inDatabase as VDatabase,  
    inQuery as String,  
    inCursorLocation as EVCursorLocation = kClientSide,  
    inLocksType as EVLockType = kReadOnly,  
    inCursorDirection as EVCursorDirection = kForwardOnly )
```

### Field methods

```
Field( InIndex as Integer ) as VField  
Field( InName as String ) as VField
```

```
BooleanField(inIndex as Integer) as VBoolean  
BooleanField(inName as String) as VBoolean
```

```
ByteField(inIndex as Integer) as VByte  
ByteField(inName as String) as VByte
```

```
ShortField(inIndex as Integer) as VShort  
ShortField(inName as String) as VShort
```

```
UShortField(inIndex as Integer) as VUShort  
UShortField(inName as String) as VUShort
```

```
MediumField(inIndex as Integer) as VMedium  
MediumField(inName as String) as VMedium
```

```
UMediumField(inIndex as Integer) as VUMedium  
UMediumField(inName as String) as VUMedium
```

```
LongField(inIndex as Integer) as VLong  
LongField(inName as String) as VLong
```

```
ULongField(inIndex as Integer) as VULong  
ULongField(inName as String) as VULong
```

```
LLongField(inIndex as Integer) as VLLong  
LLongField(inName as String) as VLong
```

ULLongField(inIndex as Integer) as VULLong  
ULLongField(inName as String) as VULLong

FloatField(inIndex as Integer) as VFloat  
FloatField(inName as String) as VFloat

DoubleField(inIndex as Integer) as VDouble  
DoubleField(inName as String) as VDouble

DateField(inIndex as Integer) as VDate  
DateField(inName as String) as VDate

TimeField(inIndex as Integer) as VTime  
TimeField(inName as String) as VTime

DateTimeField(inIndex as Integer) as VDateTime  
DateTimeField(inName as String) as VDateTime

StringField(inIndex as Integer) as VString  
StringField(inName as String) as VString

VarCharField(inIndex as Integer) as VVarChar  
VarCharField(inName as String) as VVarChar

FixedBinaryField(inIndex as Integer) as VFixedBinary  
FixedBinaryField(inName as String) as VFixedBinary

VarBinaryField(inIndex as Integer) as VVarBinary  
VarBinaryField(inName as String) as VVarBinary

BlobField(inIndex as Integer) as VBlob  
BlobField(inName as String) as VBlob

TextField(inIndex as Integer) as VText  
TextField(inName as String) as VText

PictureField(inIndex as Integer) as VPicture  
PictureField(inName as String) as VPicture

ObjectPtrField(inIndex as Integer) as VObjectPtr  
ObjectPtrField(inName as String) as VObjectPtr

**Navigation methods**

FirstRecord() as Boolean  
LastRecord() as Boolean  
PrevRecord() as Boolean  
NextRecord() as Boolean

**Record methods**

SetBlank() // blank the memory buffer of the record  
AddRecord() as Integer // adds a new record to a cursor

UpdateRecord() // updates the current records of the cursor  
UpdateAllRecords() // updates ALL records of a cursor with a new value.

DeleteRecord() // deletes the current record of a cursor  
DeleteAllRecords() // deletes all records of a cursor

DropRecord() // removes the current record from a cursor  
// but don't delete it from the original Table.

**Import/export methods**

ImportText(  
    inFile as FolderItem,  
    inFieldDelimiter as String = chr(09),  
    inLineDelimiter as String = LE,  
    inEncoding as String = "UTF-16",  
    inHasColumHeader as Boolean = FALSE,  
    inMaxRecordsToImport as Integer = 0 )

ExportText(  
    inFile as FolderItem,  
    inFieldDelimiter as String = chr(09),  
    inLineDelimiter as String = LE,  
    inEncoding as String = "UTF-16",  
    inHasColumHeader as Boolean = FALSE )

**Conversion methods**

ToArraySet() as VArraySet

---

## Class Description

This class provides the result of the execution of a SQL SELECT statement. Valentina offers a cursor with a random access to the records.

Each cursor has an independent memory buffer, so you can have many cursors at the same time for the same BaseObject, each of which points to different records.

---

## Properties Description

---

### Database as VDataBase

---

Returns the database of this cursor.

**Example:**

```
db = fld.Database
```

---

### FieldCount as Integer

---

Returns the number of fields of this cursor.

**Example:**

```
fldCount = curs.FieldCount // get local shortcut to avoid of calling in loop
for i = 1 to fldcount
    ...
next
```

---

### Position as Integer

---

The current position in the cursor. You can set or get the current position of cursor using this property.

The valid range of values is from 1 to the.

When you assign a new value to the Position, Valentina loads a record from the disk to the memory buffer.

Note: If you try to assign a wrong value then the current record is not changed.

**Example:**

```
for i = 1 to curs.RecordCount
    curs.Position = i
next
```



---

[RecordCount as Integer](#)

---

Returns the number of records of cursor.

**Example:**

```
    recCount = curs.RecordCount // store into a local variable to avoid of calling it  
loop  
    for i = 1 to fldcount  
        ...  
    next
```

---

[ReadOnly as Boolean](#)

---

Returns TRUE if the Cursor is read only, otherwise returns FALSE.

**Example:**

```
    if( curs.ReadOnly )  
        ....
```

## Creation of Cursor

```

VCursor(
    inDatabase as VDatabase,
    inQuery as String,
    inCursorLocation as EVCursorLocation = kClientSide,
    inLockType as EVLockType = kReadOnly,
    inCursorDirection as EVCursorDirection = kForwardOnly )

```

| Parameter:        | Description:                       |
|-------------------|------------------------------------|
| inDatabase        | The reference to VDataBase object. |
| inQuery           | The query string.                  |
| inCursorLocation  | The location of the cursor.        |
| inLocksType       | The type of record locks.          |
| inCursorDirection | The cursor direction.              |

This constructor provides you with the second way to create a Cursor . If you want to define a subclass of VCursor than you need to use the constructor of VCursor.

Note: The otherway to create a Cursor is by using the method VDatabase.SQLSelect().

The constructor is given a string as a parameter (as inQuery), resolves it, then returns the resulting table as a cursor of type VCursor.

Note: When finished with a cursor, you must assign it the value nil to destroy it and free memory.

The optional parameters inCursorLocation, inLockType, inCursorDirection allow you to control the behavior of the cursor. See the documentation on Valentina Kernel.and VServer for more details.

You can set the following parameters with these values:

```

inCursorLocation:    kClientSide = 1,    kServerSide = 2,    kServerSideBulk = 3
inLockType:          kNoLocks = 1,      kReadOnly = 2,      kReadWrite = 3
inCursorDirection:  kForwardOnly = 1, kRandom = 2

```

By default these parameters get the following values:  
kClientSide, kReadOnly, kForwardOnly

### Example:

```

Sub myCursor( inDB as VDataBase, inSQL as String )
    VCursor(inDB, inSQL)      // init parent class.
    ...
end sub

```

This assumes that you want to create the class myCursor which is a subclass of VCursor.

---

## Field Methods

---

[Field\( inIndex as Integer \) as VField](#)

[Field\( inName as String \) as VField](#)

**Parameter:**

inIndex

inName

**Description:**

The Index of the field. Starts from 1.

The Name of the field.

You can use these methods to access fields of the cursor and their values. The order of fields in the cursor is the same as the order of fields in the SELECT statement of the query.

**Example:**

```
dim i, Records as Integer
LastName as String
dim cur as VCursor

cur = gDataBase.SQLSelect("select * from person where name like 'john' no_
case")

Records = cur.RecordCount
for i = 1 to Records
    cur.Position = i
    LastName = cur.Field( "last_name" ).GetString
next
```

---

## Type casting Methods

After you get the field as a VField, you can use type casting to get a reference to the actual class of the field.

As described in the paragraph “VField” you may need to perform type casting:

- a) to access a value of the field not as a String but as a number which is about 20 times faster.
- b) to access properties of the VField subclasses.

The VCursor class has a set of methods which do this type casting for you.

BooleanField(InIndex as Integer ) as VBoolean  
BooleanField(InName as String ) as VBoolean

ByteField(InIndex as Integer ) as VByte  
ByteField(InName as String ) as VByte

ShortField(inIndex as Integer) as VShort  
ShortField(inName as String) as VShort

UShortField(inIndex as Integer) as VUShort  
UShortField(inName as String) as VUShort

MediumField(inIndex as Integer) as VMedium  
MediumField(inName as String) as VMedium

UMediumField(inIndex as Integer) as VUMedium  
UMediumField(inName as String) as VUMedium

LongField(inIndex as Integer) as VLong  
LongField(inName as String) as VLong

ULongField(inIndex as Integer) as VULong  
ULongField(inName as String) as VULong

LLongField(inIndex as Integer) as VLLong  
LLongField(inName as String) as VLLong

ULLongField(inIndex as Integer) as VULLong  
ULLongField(inName as String) as VULLong

FloatField(inIndex as Integer) as VFloat  
FloatField(inName as String) as VFloat

DoubleField(inIndex as Integer) as VDouble  
DoubleField(inName as String) as VDouble

DateField(inIndex as Integer) as VDate  
DateField(inName as String) as VDate

TimeField(inIndex as Integer) as VTime  
TimeField(inName as String) as VTime

DateTimeField(inIndex as Integer) as VDateTime  
DateTimeField(inName as String) as VDateTime

StringField(inIndex as Integer) as VString  
StringField(inName as String) as VString

VarCharField(inIndex as Integer) as VVarChar  
VarCharField(inName as String) as VVarChar

FixedBinaryField(inIndex as Integer) as VFixedBinary  
FixedBinaryField(inName as String) as VFixedBinary

VarBinaryField(inIndex as Integer) as VVarBinary  
VarBinaryField(inName as String) as VVarBinary

BlobField(inIndex as Integer) as VBlob  
BlobField(inName as String) as VBlob

TextField(inIndex as Integer) as VText  
TextField(inName as String) as VText

PictureField(inIndex as Integer) as VPicture  
PictureField(inName as String) as VPicture

ObjectPtrField(inIndex as Integer) as VObjectPtr  
ObjectPtrField(inName as String) as VObjectPtr

You have several ways to work with fields of a cursor. Lets say you have variables defined as:

```
dim fld as VField
dim fldLong as VLong
```

Then you define

```
fld = curs.Field( "long_fld" )
VLong( fld ).value = 5
```

Here we get an instance of the VField class from the Cursor. Then, use dynamic type casting to a VLong class.

```
VLong( curs.Field( "long_fld" ) ).value = 5
```

This is the same operation, but can be written with a single line of code:

```
curs.LongField("long_fld").value = 5
```

Here we ask the cursor to return the field which is already typecasted to type VLong.

Tip: If you need to access cursor fields in a loop, it is much faster to obtain all fields before the loop, then to access them in the loop by reference.

**Example:**

```
dim fLong as VLong
dim VString as VString
dim curs as VCursor
dim recCount as Long

curs = db.SQLSelect( "SELECT Number, str FROM T" )
fLong = curs.LongField( 1 )
fString = curs.StringField( 2 )

recCount = curs.RecordCount
for i = 1 to recCount
    curs.currentRecord = i
    fLong = i
    fString = str(i)
    curs.Add()
next
```

---

## Navigation Methods

---

### [FirstRecord\(\) as Boolean](#)

---

Go to the first logical record of a Cursor. Returns TRUE if the first record is found.

**Example:**

```
res = curs.FirstRecord()
```

---

### [LastRecord\(\) as Boolean](#)

Go to the last record of a Cursor. Returns TRUE if the last record is found

**Example:**

```
res = curs.LastRecord()
```

---

### [PrevRecord\(\) as Boolean](#)

Go to the previous record of a Cursor if it exists. Returns TRUE if the previous record is found. Otherwise, it returns FALSE and this means we are at the first logical record in the Cursor or the Cursor is empty.

**Example:**

```
res = curs.PrevRecord()
```

---

**NextRecord() as Boolean**

Go to the next logical record of a Cursor if it exists. Returns TRUE if the next record is found. Otherwise it returns FALSE, which means we are at the last logical record in the Cursor.

**Example:**

```
if( myCursor.FirstRecord() )
  Do
    // work here
  Loop Until myCursor.NextRecord() = FALSE
end if
```

You can also do this with the 'Position property' in conjunction with 'RecordCount', but NextRecord() is more efficient.

**Example:**

```
if( myCursor.RecordCount > 0 )
  myCursor.Position = 1
  For i = 1 to myCursor.RecordCount // work here
    myCursor.Position = myCursor.Position + 1
  Next
end if
```



---

## Record Methods

---

### [SetBlank\( inAccess as EvValueAccess = forUpdate \)](#)

Each Cursor has a RAM buffer for field values of the current record. This buffer can be cleared by the SetBlank() method, i.e. all numeric fields become zero, all string fields get the empty string. If a field is Nullable then it will get a NULL value.

Parameter inAccess can be used to speed up SetBlank() if you add records. In this case you can specify its value forAdd, so Valentina will not save copies of previous field values. In the same time you can always use the default value forUpdate and everything will work correctly.

#### **Example:**

```
curs.SetBlank( forAdd )
    curs.LongField(1).Value = i
    curs.ShortField(2).Value = i
res = curs.AddRecord()
```

---

### [AddRecord\(\) as Integer](#)

Adds a new record to the Cursor with the current field values in the RAM buffer.

Returns RecID of added records.

IMPORTANT: it returns RecID of original table where record was inserted! Valentina can do this because cursor that allows adding of new records always is built on single table.

#### **Example:**

```
curs.SetBlank()
    curs.LongField(1).Value = i
    curs.ShortField(2).Value = i
newRecID = curs.AddRecord()
```

---

[UpdateRecord\(\)](#)

---

Updates the current record of a Cursor with the values in the RAM buffer.

It throws error if a record cannot be updated, e.g. cursor is ReadOnly.

**Example:**

```
    curs.currentRecord = i
        curs.LongField(1).Value = i + 100
        curs.ShortField(2).Value = i + 100
    curs.UpdateRecord()
```

---

[UpdateAllRecords\(\)](#)

---

Updates ALL records of a Cursor with new values. This function can update several fields of the cursor at once. Valentina will only update fields with new values (dirty fields). It is not important what record is current when you, assign new values.

This function is much faster than an iteration of the cursor records in a loop to assign new values.

It throws error if a record cannot be updated, e.g. cursor is ReadOnly.

**Example:**

```
    curs.LongField(1).Value = 145
    curs.ShortField(2).Value = 200

    curs.UpdateAllRecords()
```

---

[DeleteRecord\(\)](#)

---

Deletes the current record of a cursor. The next record becomes the current record. Otherwise the previous record becomes current. If a Cursor becomes empty then the current record is undefined.

Returns FALSE if the record cannot be deleted, e.g. it was locked or does not exist, or a cursor is read only.

**Example:**

```
curs.DeleteRecord()
```

---

[DeleteAllRecords\(\)](#)

---

Deletes all records of the Cursor. The Cursor becomes empty, the current record becomes undefined.

Returns FALSE if the records cannot be deleted (e.g. cursor is ReadOnly).

**Example:**

```
curs.DeleteAllRecords()
```

---

[DropRecord\(\)](#)

---

Removes the current record from a Cursor, but does not delete it from the original Table.

**Example:**

```
curs.DropRecord()
```

---

## Import/Export Methods

---

### ImportText(

```
inFile as FolderItem,  
inFieldDelimiter as String = chr(09),  
inLineDelimiter as String = LE,  
inEncoding as String = "UTF-16",  
inHasColumnHeader as Boolean = FALSE,  
inMaxRecordsToImport as Integer = 0 )
```

| Parameter:           | Description:  |
|----------------------|---|
| inFile               | File to be imported.  |
| inFieldDelimiter     | Character to be used as a field delimiter, default is a tab- <code>chr(0x09)</code> . |
| inLineDelimiter      | Character to be used as a record delimiter, default is the OS Line Ending.            |
| inEncoding           | Encoding of the imported file.  |
| inHasColumnHeader    | TRUE if the import file has a column header line.                                     |
| inMaxRecordsToImport | The maximum number of records to import.  |

Imports the specified text file into the fields of the Cursor.

Note: The Cursor must have the flag `CanBeUpdated` set to `TRUE`.

The parameters `FieldDelimiter` and `LineDelimiter` are optional, i.e. you may specify one of them or both . By default they are `TAB (09)` and the OS Line Ending correspondingly.

If the cursor represents a subset of the table-fields, then the omitted fields will be filled with `NULL` values if the field is `NULLABLE` or blank values otherwise.

Importing text to a Cursor works for a single Table only.

### Example:

```
curs.ImportText( fileToImport, chr(09), chr(13) )
```

---

**ExportText(**

```
inFile as FolderItem,  
inFieldDelimiter as String = chr(09),  
inLineDelimiter as String = LE,  
inEncoding as String = "UTF-16",  
inHasColumHeader as Boolean = FALSE )
```

**Parameter:**

inFile

inFieldDelimiter

inLineDelimiter

inEncoding

inHasColumHeader

**Description:**

The file to be imported.

The character to be used as a field delimiter, default is tab-  
chr(0x09).The character to be used as a record delimiter, default is the OS  
Line Ending.

Encoding of the imported file.

TRUE if import file has colum header line.

This command exports the fields and records of a Cursor to the designated text file. Using the SELECT statement, you can define the fields to export and their order, as well as the records to be exported.

**Example:**

```
 curs.ExportText( fileToExport, chr(09), chr(13) )
```

---

[ToArraySet\(\) as VArraySet](#)

---

This method establish a bridge between cursors and sets. You can use this method to obtain an ArraySet that contains RecID values selected by cursor and in the correct order.

Important to note, that this method will work only with cursor built on the single table. You cannot use it for JOIN or GROUP BY results, for example.

TIP. If your target is to build cursor and convert it into set, then it is good idea to SELECT RecID only.

**Example:**

```
curs = db.SqlSelect( "SELECT RecID FROM T WHERE ..." )  
  
arraySet = curs.ToArraySet()  
  
curs = nil      // we do not need cursor any more.
```

## Class VSet

### Properties

Count as Integer (r/o)  
IsSortedByRecID as Boolean  
IsEmpty as Boolean (r/o)

### Constructor

Clone() as VSet

### Element methods

Append( inValue as Integer)  
Remove( inValue as Integer)  
Include( inValue as Integer) as Boolean

MakeNewIterator() as VSetIterator  
SortByRecID()

---

## Properties Description

---

### Count as Integer (r/o)

---

The number of items in the Set.

**Example:**

```
count = set1.Count
```

---

### IsSortedByRecID as Boolean (r/o)

---

Returns TRUE if the Set is sorted by RecID values.

**Example:**

```
sorted = set1.isSortByRecID
```

---

### IsEmpty as Boolean (r/o)

---

Returns TRUE if the Set is empty.

**Example:**

```
empty = set1.IsEmpty
```



---

## Constructor

---

### [Clone\(\) as VSet](#)

Clones this Set, i.e. create and return a new set which is of the same type, has the same size and contains the same items.

#### **Example:**

```
dim s2 as VSet  
s2 = s1.Clone()
```

---

## Element Methods

---

### [Append\( inValue as Integer\)](#)

---

|                   |                     |
|-------------------|---------------------|
| <b>Parameter:</b> | <b>Description:</b> |
| inValue           | A value.            |

Appends a new value to the Set.

**Example:**

```
set.Append( rec )
```

---

### [Remove\( inValue as Integer\)](#)

---

|                   |                     |
|-------------------|---------------------|
| <b>Parameter:</b> | <b>Description:</b> |
| inValue           | A value.            |

Removes the specified value from the Set.

**Example:**

```
set.Remove( rec )
```

---

### [Include\( inValue as Integer\) as Boolean](#)

---

|                   |                     |
|-------------------|---------------------|
| <b>Parameter:</b> | <b>Description:</b> |
| inValue           | A value.            |

Returns TRUE if the Set contains the specified value.

**Example:**

```
found = set.Include( rec )
```

**[MakeNewIterator\(\)](#) as VSetIterator**

Creates and returns a new Iterator for this Set.

**Example:**

```
iter = s1.MakeNewIterator()
```

---

**[SortByRecID\(\)](#)**

Sorts the Set.

**Example:**

```
s1.SortByRecID()
```

## Class VArraySet

### Constructor

VArraySet( inCount as Integer )  
VArraySet( inArraySet as VArraySet )  
VArraySet( inBitSet as VBitSet )

### Methods

ItemAt( inPosition as Integer ) as Integer  
ItemAt( inPosition as Integer, Assigns inValue as Integer )

### Set operations

Union( inRightSet as VArraySet ) as VArraySet  
Intersection( inRightSet as VArraySet ) as VArraySet  
Difference( inRightSet as VArraySet ) as VArraySet  
SymmetricDifference( inRightSet as VArraySet ) as VArraySet

---

## Constructor

---

### [VArraySet\( inCount as Integer \)](#)

|                   |                               |
|-------------------|-------------------------------|
| <b>Parameter:</b> | <b>Description:</b>           |
| inCount           | The initial size of ArraySet. |

Constructor. Creates an ArraySet with the specified reserved size.

Note: inCount is not the maximum limit. It is just an initial size. If the ArraySet will require more space then it reallocates more RAM automatically.

**Example:**

```
dim as1
as1 = new VArraySet( 50 )
```

---

### [VArraySet\( inArraySet as VArraySet \)](#)

|                   |                     |
|-------------------|---------------------|
| <b>Parameter:</b> | <b>Description:</b> |
| inArraySet        | Another ArraySet    |

Copy constructor. Creates a new ArraySet from the given inArraySet. The new ArraySet is an exact copy of the inArraySet.

**Example:**

```
dim as2
as2 = new VArraySet( as1 )
```

---

### [VArraySet\( inBitSet as VBitSet \)](#)

|                   |                     |
|-------------------|---------------------|
| <b>Parameter:</b> | <b>Description:</b> |
| inBitSet          | The BitSet.         |

Constructor. Creates a new ArraySet from the given inBitSet. The ArraySet contains the same items as inBitSet.

**Example:**

```
dim as3
as3 = new VArraySet( bitSet1 )
```

---

## Methods

---

### [ItemAt\( inPosition as Integer \) as Integer](#)

|                   |                                    |
|-------------------|------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                |
| inPosition        | Position of item in the array set. |

Returns the item of the set at the specified position.

**Example:**

```
recID = as1.ItemAt( 5 )
```

---

### [ItemAt\( inPosition as Integer, Assigns inValue as Integer \)](#)

|                   |                                    |
|-------------------|------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                |
| inPosition        | Position of item in the array set. |
| inValue           | A value.                           |

Assigns inValue to the item of the set at the specified position.

**Example:**

```
as1.ItemAt( 5 ) = recID
```

---

## Set Operations

---

### [Union\( inRightSet as VArraySet \) as VArraySet](#)

---

|                   |                                      |
|-------------------|--------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                  |
| inRightSet        | The set to be used in the operation. |

Executes a union of this set with the inRightSet set. The result becomes this set. Such an operation is said to be "in place".

Note: Both sets must be of the same type (BitSet or ArraySet).

**Example:**

```
s1.Union( s2 )
```

---

### [Intersection\( inRightSet as VArraySet \) as VArraySet](#)

---

|                   |                                      |
|-------------------|--------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                  |
| inRightSet        | The set to be used in the operation. |

Executes an Intersection of this set with the inRightSet. The result becomes this set. Such an operation is said to be "in place".

Note: Both sets must be of the same type (BitSet or ArraySet).

**Example:**

```
s1.Intersection( s2 )
```

---

[Difference\( inRightSet as VArraySet \) as VArraySet](#)

---

|                   |                                      |
|-------------------|--------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                  |
| inRightSet        | The set to be used in the operation. |

Executes the difference of this set with the inRightSet. The result becomes this set. Such an operation is said to be "in place".

Note: Both sets must be of the same type (BitSet or ArraySet).

**Example:**

```
s1.Difference( s2 )
```

---

[SymmetricDifference\( inRightSet as VArraySet \) as VArraySet](#)

---

|                   |                                      |
|-------------------|--------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                  |
| inRightSet        | The set to be used in the operation. |

Executes the SymmetricDifference of this set with the inRightSet. The result becomes this set. Such operation is said to be "in place".

Note: Both sets must be of the same type (BitSet or ArraySet).

**Example:**

```
s1.SymmetricDifference( s2 )
```



## Class VBitSet

### Constructor

VBitSet( inMaxCount as Integer )

VBitSet( inMaxCount as Integer, inArraySet as VArraySet )

### Set operations

Union( inRightSet as VBitSet ) as VBitSet

Intersection( inRightSet as VBitSet ) as VBitSet

Difference( inRightSet as VBitSet ) as VBitSet

SymmetricDifference( inRightSet as VBitSet ) as VBitSet

---

## Constructor

---

[VBitSet\( inMaxCount as Integer \)](#)

| Parameter: | Description:  |
|------------|---|
| inMaxCount | The maximum value that can be stored in the bitset. |

Constructor. Creates a BitSet of the specified size.

**Example:**

```
dim bs1
bs1 = new VBitSet( 50 )
```

---

[VBitSet\( inMaxCount as Integer, inArraySet as VArraySet \)](#)

| Parameter: | Description:  |
|------------|---|
| inMaxCount | The maximal value that can be stored in the bitset. |
| inArraySet | The ArraySet.                                       |

Constructor. Creates a new BitSet from the given inArraySet. The BitSet contains the same items as inArraySet.

**Example:**

```
dim bs2
bs2 = new VBitSet( as1 )
```

---

## Set Operations

---

### [Union\( inRightSet as VBitSet \) as VBitSet](#)

---

|                   |                                      |
|-------------------|--------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                  |
| inRightSet        | The set to be used in the operation. |

Executes a union of this set with the inRightSet set. The result becomes this set. Such an operation is said to be "in place".

Note: Both sets must be of the same type (BitSet or ArraySet).

**Example:**

```
s1.Union( s2 )
```

---

### [Intersection\( inRightSet as VBitSet \) as VBitSet](#)

---

|                   |                                      |
|-------------------|--------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                  |
| inRightSet        | The set to be used in the operation. |

Executes an Intersection of this set with the inRightSet. The result becomes this set. Such an operation is said to be "in place".

Note: Both sets must be of the same type (BitSet or ArraySet).

**Example:**

```
s1.Intersection( s2 )
```

---

[Difference\( inRightSet as VBitSet \) as VBitSet](#)

---

|                   |                                      |
|-------------------|--------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                  |
| inRightSet        | The set to be used in the operation. |

Executes the difference of this set with the inRightSet. The result becomes this set. Such an operation is said to be "in place".

Note: Both sets must be of the same type (BitSet or ArraySet).

**Example:**

```
s1.Difference( s2 )
```

---

[SymmetricDifference\( inRightSet as VBitSet \) as VBitSet](#)

---

|                   |                                      |
|-------------------|--------------------------------------|
| <b>Parameter:</b> | <b>Description:</b>                  |
| inRightSet        | The set to be used in the operation. |

Executes the SymmetricDifference of this set with the inRightSet. The result becomes this set. Such operation is said to be "in place".

Note: Both sets must be of the same type (BitSet or ArraySet).

**Example:**

```
s1.SymmetricDifference( s2 )
```

## Class VSetIterator

### Properties

Value as Integer (r/o)

### Methods

FirstItem() as integer

LastItem() as integer

NextItem() as integer

PrevItem() as integer

---

## Properties Description

---

### Value as Integer ( r/o )

Returns the current value of the iterator.

**Example:**

```
v = iter.Value
```

---

## VSetIterator Methods

---

### [FirstItem\(\) as integer](#)

Moves the iterator to the first item of the Set.  
Returns the value of the item if it is found, else returns 0.

**Example:**

```
v = iter.FirstItem
```

---

### [LastItem\(\) as integer](#)

Moves the iterator to the last item of the Set.  
Returns the value of the item if it is found, else returns 0.

**Example:**

```
v = iter.LastItem
```

---

### [NextItem\(\) as integer](#)

Moves the iterator to the next item of the Set.  
Returns the value of the item if it is found, else returns 0.

**Example:**

```
v = iter.NextItem
```

---

### [PrevItem\(\) as integer](#)

Moves the iterator to the prev item of the Set.  
Returns the value of the item if it is found, else returns 0.

**Example:**

```
v = iter.PrevItem
```

## **Class VLink**

### **Properties**

BranchCount as Integer (r/o)  
ID as Integer(r/o)  
IsTemporary as Boolean (r/o)  
Name as String  
OnDelete as EVOnDelete  
OnUpdate as EVOnUpdate  
Owner as VTable

### **Table methods**

IsBetween(  
    inTableA as VTable,  
    inTableB as VTable ) as Boolean

Table( inIndex as integer ) as VTable

Flush( inFlushTables as Boolean = true )

### **Search methods**

FindLinked(  
    inRecID as Integer,  
    inTableA as VTable,  
    inTableB as VTable,  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )  
as VArraySet

FindLinkedAsBitSet(  
    inSet as VSet,  
    inTableA as VTable,  
    inTableB as VTable,  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )  
as VBitSet

FindExclusivelyLinked(  
    inRecID as Integer,  
    inTableA as VTable,  
    inTableB as VTable,  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )  
as VArraySet

FindAllLinked(  
    inTableA as VTable,  
    inTableB as VTable,  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )  
as VBitSet



**Linking methods**

CountLinked(  
    inRecID as Integer,  
    inTableA as VTable,  
    inTableB as VTable,  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )  
as Integer

LinkRecords( inRecID() as Integer )

UnlinkRecords( inRecID() as Integer )

DeleteLinkedRecords(  
    inRecID as Integer,  
    inTableA as VTable,  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )

DeleteAllLinkedRecords( inTableA as VTable,  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )

IsLinked( inLeftRecID as Integer, inRightRecID as Integer ) as Boolean

AsVObjectPtr() as VObjectPtr  
AsVBinaryLink() as VBinaryLink

---

## Properties Description

---

### [BranchCount as Integer \(r/o\)](#)

---

Returns the number of branches for this link.

**Example:**

```
brc = Link.BranchCount
```

---

### [ID as Integer \(r/o\)](#)

---

Returns the ID of this link. A temporary link has a negative ID.

**Example:**

```
link_id = Link.ID
```

---

### [Is Temporary as Boolean \(r/o\)](#)

---

Returns TRUE if this link is temporary.

**Example:**

```
tmp = Link.IsTemporary
```

---

### [Name as String](#)

---

Returns the name of the link.

**Example:**

```
s = Link.Name
```

---

[OnDelete as EVOnDelete](#)

---

The behavior on deletion of the record-owner.

**Example:**

```
v = Link.OnDelete
```

---

[OnUpdate as EVOnUpdate](#)

---

The behavior on update of the record-owner.

**Example:**

```
v = Link.OnUpdate
```

---

[Owner as VTable](#)

---

The table which is owner of the link. For symmetric links 1:1 and M:M Valentina cannot define which of tables will be owner of the link. You can use this property to define the owner.

Note, you need specify this property only if you are going to use the DeletionControl for this link.

**Example:**

```
Link.Owner = tblPerson
```

---

## Table Methods

---

`IsBetween(`  
    `inTableA as VTable,`  
    `inTableB as VTable ) as Boolean`

| <b>Parameter:</b>     | <b>Description:</b>  |
|-----------------------|----------------------|
| <code>inTableA</code> | Left table of link.  |
| <code>inTableB</code> | Right table of link. |

Returns TRUE if this Link links both specified Tables.

**Example:**

```
res = Link.IsBetween( TabLA, TabLB )
```

---

`Table( inIndex as integer ) as VTable`

| <b>Parameter:</b>    | <b>Description:</b> |
|----------------------|---------------------|
| <code>inIndex</code> | The index of table. |

Returns a table of the link by index.

**Example:**

```
tbl = Link.Table( i )
```

---

`Flush( inFlushTables as Boolean = true )`

| <b>Parameter:</b>          | <b>Description:</b>                       |
|----------------------------|---|
| <code>inFlushTables</code> | TRUE if Tables of Link also should flush. |

Flushes new or modified information of Link. On default it also pass flush() command to Tables of Link. You can set parameter to be FALSE, in this case Tables are not touched.

**Example:**

```
tbl = Link.Flush()
```

---

## Search Methods

---

```
FindLinked(
    inRecID as Integer,
    inTableA as VTable,
    inTableB as VTable,
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )
as VArraySet
```

| Parameter:           | Description:                                    |
|----------------------|---|
| inRecID              | The RecID of a record of the left table.        |
| inTableA             | Left table of link.                             |
| inTableB             | Right table of link.                            |
| inRecursionDirection | The direction of movement for a recursive link. |

Returns the records from inTableB linked to record with inRecID from inTableA. If zero records are found then returns NIL.

For a recursive link you should specify the parameter inRecursionDirection. If you specify kFromParentToChild then the function will use child records of the inRecID record. Otherwise it will use parent record(s) of the inRecID record.

**Example:**

```
res = Link.FindLinked( rec, TblA, TblB )
```

---

```
FindLinkedAsBitSet(
    inSet as VSet,
    inTableA as VTable,
    inTableB as VTable,
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )
as VBitSet
```

| Parameter:           | Description:                                    |
|----------------------|---|
| inSet                | Selection of records.                           |
| inTableA             | Left table of link.                             |
| inTableB             | Right table of link.                            |
| inRecursionDirection | The direction of movement for a recursive link. |

Returns the records from inTableB linked to any record specified by inSet from inTableA. If zero records are found then returns NIL.

For a recursive link you should specify the parameter inRecursionDirection. If you specify kFromParentToChild then the function will use child records of the inRecID record. Otherwise it will use parent record(s) of the inRecID record.

**Example:**

```
res = Link.FindLinkedAsBitSet( rec, TblA, TblB )
```

---

```
FindExclusivelyLinked(  
    inRecID as Integer,  
    inTableA as VTable,  
    inTableB as VTable,  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )  
as VArraySet
```

| Parameter:           | Description:                                    |
|----------------------|---|
| inRecID              | The RecID of a record of the left table.        |
| inTableA             | Left table of link.                             |
| inTableB             | Right table of link.                            |
| inRecursionDirection | The direction of movement for a recursive link. |

Returns the records from inTableB linked to the record inRecID of inTableA and only to it. If zero records are found then returns NIL.

For a recursive link you should specify the parameter inRecursionDirection. If you specify kFromParentToChild then the function will use child records of the inRecID record. Otherwise it will use parent record(s) of the inRecID record.

Note: This function returns result different from FindLinked() function only for M : M link.

**Example:**

```
res = Link.FindExclusivelyLinked( rec, TblA, TblB )
```

---

```
FindAllLinked(  
    inTableA as VTable,  
    inTableB as VTable,  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )  
as VArraySet
```

| Parameter:           | Description:                                    |
|----------------------|---|
| inTableA             | Left table of link.                             |
| inTableB             | Right table of link.                            |
| inRecursionDirection | The direction of movement for a recursive link. |

Returns all records of inTableB linked to any record of inTableA. If zero records are found then returns NIL.

**Example:**

```
tbl = Link.FindAllLinked( TblA, TblB )
```

---

## Linking Methods

---

```
CountLinked(  
    inRecID as Integer,  
    inTableA as VTable,  
    inTableB as VTable  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )  
as Integer
```

| <b>Parameter:</b>    | <b>Description:</b>                             |
|----------------------|---|
| inRecID              | The RecID of a record of the left table.        |
| inTableA             | Left table of link.                             |
| inTableB             | Right table of link.                            |
| inRecursionDirection | The direction of movement for a recursive link. |

Returns the number of records of table inTableB linked to the record inRecID of table inTableA.

For a recursive link you should specify the parameter inRecursionDirection. If you specify kFromParentToChild then the function will use child records of the inRecID record. Otherwise it will use parent record(s) of the inRecID record.

**Example:**

```
tbl = Link.CountLinked( rec, TbIA, TbIB )
```

---

[LinkRecords\( inRecID\(\) as Integer \)](#)

---

|                   |  |
|-------------------|--|
| <b>Parameter:</b> | <b>Description:</b>                      |
| inRecID           | The RecID of a record of the left table. |

Establishes a link between records of linked Tables, specified as an array of RecID values (Valentina 2.0 supports 2-branch links only, so 2 records must be specified).

The array must contains the correct number of values, in the order of branches of this link. The order of branches corresponds to the order of Tables on link creation.

**Example:**

```
dim recs(1) as integer      // allocate array with 2 items.

// Link record 1 of the left table to record 3 of the right table of the Link.
recs(0) = 1
recs(1) = 3
Link.LinkRecords( recs )
```

**Example:**

```
// The same task in syntax:
Link.LinkRecords( Array(1, 3) )
```

---

[UnlinkRecords\( inRecID\(\) as Integer \)](#)

---

|                   |  |
|-------------------|--|
| <b>Parameter:</b> | <b>Description:</b>                      |
| inRecID           | The RecID of a record of the left table. |

Breaks the link between records of the linked Table specified as an array of RecID values.

The array must contain the correct number of values, in the order of branches of this link. The order of branches corresponds to the order of Tables on link creation.

**Example:**

```
Link.UnlinkRecords( Array(1, 3) )
```



---

```
DeleteLinkedRecords(  
    inRecID as Integer,  
    inTableA as VTable  
    inRecursionDirection as EVRecursionDirection = kFromParentToChild )
```

| Parameter:           | Description:                                    |
|----------------------|---|
| inRecID              | The RecID of a record of the left table.        |
| inTableA             | Left table of link.                             |
| inRecursionDirection | The direction of movement for a recursive link. |

Removes all records that are linked by this Link to the record inRecID of table inTableA.

The action of this function depends on the DeletionControl parameter of the link, which can be { refuse, delete some records, update some records }.

ERRORS: errRestrict.

**Example:**

```
Link.DeleteLinkedRecords( rec, TblA )
```

---

```
DeleteAllLinkedRecords( inTableA as VTable )
```

| Parameter: | Description:        |
|------------|---------------------|
| inTableA   | Left table of link. |

Removes all records linked by this Link to the any record of table inTableA.

The action of this function depends on the DeletionControl parameter of the link, which can be { refuse, delete some records, update some records }.

ERRORS: errRestrict.

**Example:**

```
Link.DeleteAllLinkedRecords( TblA )
```

---

```
IsLinked( inLeftRecID as Integer, inRightRecID as Integer ) as Boolean
```

| Параметр:    | Описание:                                 |
|--------------|---|
| inLeftRecID  | The RecID of a record of the left table.  |
| inRightRecID | The RecID of a record of the right table. |

Returns TRUE, if the two specified records are linked.

**Example:**

```
res = Link.IsLinked( 3, 2 )
```

## Class VLink2

### Properties

|           |                     |
|-----------|---------------------|
| LeftType  | as EVLinkType (r\o) |
| RightType | as EVLinkType (r\o) |

---

## Properties Description

---

### [LeftType as EVLinkType \(r/o\)](#)

---

Returns the relation type for the left branch. Can be kOne or kMany.

**Example:**

```
lt = Link.LeftType
```

---

### [RightType as EVLinkType \(r/o\)](#)

---

Returns the relation type for the right branch. Can be KOne or kMany.

**Example:**

```
rt = Link.RightType
```

## Class VBinaryLink

```
VBinaryLink(  
    inName as String,  
    inLeftTable as VTable,  
    inRightTable as VTable  
    inLeftPower as EVLinkType = kOne,  
    inRightPower as EVLinkType = kMany  
    inOnDelete as EVStorageType = kDefault  
    inStorageType as Boolean = false ) as VLink
```

| <b>parameter:</b> | <b>Description:</b>                          |
|-------------------|--|
| inName            | The name of the link.                        |
| inLeftTable       | Pointer to Left Table.                       |
| inRightTable      | Pointer to Right Table.                      |
| inLeftPower       | The link type for the Left Table.            |
| inRightPower      | The link type for the Right Table.           |
| inOnDelete        | The behavior on deletion of the record-owner |
| inStorageType     | The storage type of the link.                |

Creates a new Binary Link between 2 tables of this database.

To specify a link you need to define the following:

- A name of the link, unique in the scope of the database.
- Pointers to 2 tables. One table is named Left, the other is named Right.
- The type of link, i.e. if it is 1 : 1 or 1 : M or M : M.
- The behavior of the link on deletion of a record in the Table-Owner.
  - In the case of a 1 : M link. The ONE table is the owner table
  - In the rest of the cases (1:1 and M:M) the developer can assign any table to be the owner.
- The storage type for the link. Can be Disk-based or RAM-based.  
The Binary Link creates files on disk to keep information about linked records. This is why we need to specify the StorageType.

You can specify the same table in the parameters inLeftTable and inRightTable. In this case you get a recursive link.

### **Example:**

```
linkPersonPhone = VBinaryLink(  
    "PersonPhone", tblPerson, tblPhone,  
    EVLinkType.kMany, EVLinkType.kMany )
```

## Class VConnection

Only for V4RB Client.

### Properties

|             |            |   |
|-------------|------------|---|
| IsConnected | as Boolean | // (r/o) Returns TRUE if connection is available.                     |
| HostName    | as String  | // (r/o) The name/IP of the host where a Valentina Server is located. |
| UserName    | as String  | // (r/o) The name of the current user.                                |
| Port        | as Integer | // (r/o) Returns the port number of the server host.                  |

### Method

```
VConnection(  
    inHost as String,  
    inUserName as String,  
    inUserPassword as String,  
    inPort as Integer = 15432,  
    inTimeOut as Integer = 5,  
    inOptions as String = "")
```

### Connection Methods

```
Open()  
Close()  
UseSSL()
```

## Properties Description

---

### IsConnected as Boolean (r/o)

Returns TRUE if the connection is available, this method can send a ping-package to server to check this.

**Example:**

```
res = connection.IsConnected
```

---

### HostName as String (r/o)

Returns a string that contains the name of the Valentina Server host to which this VConnection is connected.

**Example:**

```
version = connection.HostName
```

---

### Port as Integer (r/o)

Returns the port number of the server host to which this connection is connected to.

**Example:**

```
port = connection.Port
```

---

### UserName as String (r/o)

Returns user name of this connection.

Note: this is the same name that was used on creation of this Connection.

**Example:**

```
userName = connection.UserName
```

## Creation of VConnection

---

```
VConnection(  
    inHost as String,  
    inUserName as String,  
    inUserPassword as String,  
    inPort as Integer = 15432,  
    inTimeOut as Integer = 5,  
    inOptions as String = "" )
```

| <b>Parameter:</b> | <b>Description:</b>  |
|-------------------|--|
| inHost            | The IP-address or DNS name of the host.  |
| inUserName        | The user name.   |
| inUserPassword    | The user password.   |
| inPort            | The port number that listens to the Server on inHost.<br>By default it is the standard port of Valentina Server. |
| inTimeOut         | TimeOut in seconds to wait for a Server response.  |
| inOptions         | A string of additional options.  |

This method constructs a VConnection object. This constructor simply stores parameters and does not try connect. The real connection occurs using Open() method.

### Example:

```
dim connection as VConnection = new VConnection( "localhost", "sa", "sa" )
```

```
dim connection as VConnection = new VConnection( "123.456.789.123", "sa", "sa" )
```

## Connection Methods

---

### Open()

Establishes a connection to a Valentina Server.

**Errors:** Wrong user name,  
Wrong password,  
the user is not an administrator,  
connection cannot be established.

**Example:**

```
dim connection as VConnection
connection = new VConnection( "localhost", "sa", "sa" )
connection.Open()
```

---

### Close()

Closes the connection with the server. After this any objects created in the scope of this connection (VDatabase, VTable, VCursor, ... ) becomes invalid and you should not try to use it, otherwise most probably you will get ERR\_STREAM\_XXXX error.

NOTE: VConnection.Open() and .Close() methods are similar to Init/ShutDown methods in means that you cannot reuse any objects created between these calls in the scope of this connection. Instead on the next Open() you need to create all objects again starting from VDatabase object.

**Example:**

```
dim connection as VConnection
connection = new VConnection( "localhost", "sa", "sa" )
connection.Open()
...
connection.Close()
```

---

### UseSSL()

You must call this method right BEFORE VConnection.Open() method if you want establish a secure connection to Valentina Server. Note that VServer should listen for SSL port to be able accept such connection.

**Example:**

```
dim connection as VConnection
connection = new VConnection( "localhost", "sa", "sa" )
connection.UseSSL()
connection.Open()
...
connection.Close()
```



## Class VServer

Only for V4RB Client.

### Properties

|                 |            |  |
|-----------------|------------|--|
| ConnectionCount | as Integer | // (r/o) The number of active connections to a server.       |
| DatabaseCount   | as Integer | // (r/o) The number of databases that the server recognizes. |
| UserCount       | as Integer | // (r/o) Returns the count of registered users.              |
| Version         | as String  | // (r/o) Version of the server.                              |

### Method

VServer(  
    inConnection As VConnection )

### Connection Methods

Restart()  
Shutdown()  
CancelConnection ( inConnectionID as Integer )  
Refresh()

### INI-File Methods

GetVariable( inName as String ) as String  
SetVariable( inName as String, inValue as String )

### Master databases methods

RegisterDatabase( inDbName as String, inServerPath as String = "" )  
UnregisterDatabase( inDbName as String ) as Boolean

**User Methods**

AddUser(  
    inUserName as String,  
    inPassword as String,  
    isAdmin as Integer = FALSE )

RemoveUser(inUserName as String)

ChangeUserPassword(  
    inUserName as String,  
    inNewPassword as String)

GetUserName( inUserIndex as Integer) as String  
GetUserIsAdmin( inUserIndex as Integer) as Boolean

**DatabaseInfo methods**

DatabaseInfo( inIndex as Integer) as VDatabaseInfo

## **Class Description**

You will only need to use this class in developing the server portion of a Server application. This class allows you to develop your own front end for VServer. It allows to managing parameters of the Server for a user which has administration rights, locally or remotely.

---

## Properties Description

---

### ConnectionCount as Integer (r/o)

---

Returns the number of all active connections to the server.

**Example:**

```
connCount = server.ConnectionCount
```

---

### DatabaseCount as Integer (r/o)

---

Returns the number of databases that a server knows about. In other words, this is the number of databases registered in the Master Database of the VServer.

**Example:**

```
dbCount = server.DatabaseCount
```

---

### UserCount as Integer (r/o)

---

Returns the number of registered users.

**Example:**

```
count = server.UserCount
```

---

### Version as String (r/o)

---

Returns a string that contains the VServer version number.

**Example:**

```
version = server.Version
```

---

## Creation of VServer

---

```
VServer(  
    inConnection As VConnection )
```

| Parameter:   | Description:        |
|--------------|---------------------|
| inConnection | VConnection object. |

This method constructs a VServer object. This constructor simply stores parameters and does not try connect. The real connection occurs using Open().

Note: Only Administrator User(s) can use this object.

**Example:**

```
dim server as VServer = new VServer( inConnection )
```

---

## Connection Methods

---

### [CancelConnection\( inConnectionID as Integer \)](#)

| Parameter      | Description        |
|----------------|--------------------|
| inConnectionID | The connection ID. |

Cancels an existing connection by its ID.

**Example:**

```
server.CancelConnection( connID )
```

---

### [Restart\(\)](#)

Forces a restart of the VServer.

**Example:**

```
server.Restart()
```

---

### [Refresh\(\)](#)

This method allows you to refresh the list of DatabaseInfo objects. This method sends a request to the Valentina Server.

**Example:**

```
server.Refresh()
```

---

### [Shutdown\(\)](#)

Shuts down the VServer.

Note: After this operation there is no way to restart VServer from the application. If you want to restart the VServer, use Restart().

**Example:**

```
server.Shutdown()
```

---

## INI-File Methods

---

### `GetVariable( inName as String ) as String`

---

|                   |                              |
|-------------------|------------------------------|
| <b>Parameter:</b> | <b>Description:</b>          |
| inName            | The name of server variable. |

This method allows you to read a value of the specified Server Variable. The name of the variable is case insensitive. With names of variables you can use constants of the INI-file of VServer. For more information, refer to the Valentina Server documentation.

**Example:**

```
cache = server.GetVariable( "CacheSize" )
```

---

### `SetVariable( inName as String, inNewValue as String )`

|                   |                                  |
|-------------------|----------------------------------|
| <b>Parameter:</b> | <b>Description:</b>              |
| inName            | The name of the server variable. |
| inNewValue        | New value for this variable.     |

This method allows you to change a value of the specified Server Variable. The name of variable is case insensitive. With names of variables you can use constants of the INI-file of VServer. For more information, refer to the Valentina Server documentation.

NOTE: Some variables require a restart of VServer to affect changes.

**Example:**

```
server.SetVariable( "CacheSize", 8 )
```

---

## Master Database Methods

---

```
RegisterDatabase(  
    inDbName as String,  
    inServerFullPath as String = "" )
```

| Parameter:       | Description:  |
|------------------|---|
| inDbName         | The name of the database.                                     |
| inServerFullPath | The full path of the database located on the server computer. |

You can use this method to register in Vserver some existed database. This command adds a new record to the Master Database.

Usually you need just to drop a database into the folder pointed by .ini variable "System-Catalog", and call this method specifying only the name of database. Also it is possible to specify the full path of database on the server computer.

Note: For a MacOS X version of Valentina Server, use a UNIX path.

**Errors:**  
The Database Name already exists.

**Example:**  
`server.RegisterDatabase( "DbName" )`

This assumes that a database with name "DbName" or "DbName.vdb" exists in the "databases" folder of VServer.

**Example:**  
`server.RegisterDatabase( "Accounting", "C:\SomeCompany\account2002.vdb" )`

---

```
UnregisterDatabase( inDbName as String ) as Boolean
```

| Parameter: | Description:            |
|------------|-------------------------|
| inDbName   | The name of a database. |

If you want to remove some database from the scope of the VServer, you need to remove the record about it from the Master Database. You can do this using this method.

**Errors:**  
Database Name not found.

**Example:**  
`server.UnregisterDatabase( "Accounting" )`



---

## User Methods

---

`AddUser(`  
    `inUserName as String,`  
    `inPassword as String,`  
    `isAdmin as integer = FALSE )`

| <b>Parameter:</b>       | <b>Description:</b>                              |
|-------------------------|--|
| <code>inUserName</code> | The user name.                                   |
| <code>inPassword</code> | The password for this user.                      |
| <code>isAdmin</code>    | TRUE if this user has administrator permissions. |

An Administrator can add new users to the Master Database.

**Errors:**  
    The user name already exists.

**Example:**

```
server.AddUser( "Peter", "a1234fteg4" )
```

---

`RemoveUser( inUserName as String )`

| <b>Parameter:</b>       | <b>Description:</b> |
|-------------------------|---------------------|
| <code>inUserName</code> | The user name.      |

An administrator can remove users from the Master Database.

**Errors:**  
    The user name is not found.

**Example:**

```
server.RemoveUser( "Peter" )
```

---

```
ChangeUserPassword(  
    inUserName as String,  
    inNewPassword as String )
```

| Parameter:    | Description:                |
|---------------|-----------------------------|
| inUserName    | The user name.              |
| inNewPassword | New password for this user. |

An administrator can change the password of a user.

**Errors:**  
The user name is not found.

**Example:**

```
server.ChangeUserPassword( "Peter", "rvsa3341" )
```

---

```
GetUserName( inUserIndex as Integer ) as String
```

| Parameter   | Description     |
|-------------|-----------------|
| inUserIndex | The user index. |

Returns the name of the user by index.

**Example:**

```
server.GetUserName()
```

---

```
GetUserIsAdmin( inUserIndex as Integer ) as Boolean
```

| Parameter:  | Description:    |
|-------------|-----------------|
| inUserIndex | The user index. |

Returns TRUE if the specified user is an administrator.

**Example:**

```
res = server.GetUserIsAdmin( i )
```

---

## DatabaseInfo Methods

---

[DatabaseInfo\( inIndex as Integer\) as VDatabaseInfo](#)

| Parameter: | Description:  |
|------------|---------------|
| inIndex    | 1-based index |

This method allows you to iterate through the collection of DatabaseInfo objects.

The Vserver instance obtains a list of the DatabaseInfo upon OpenSession(). You can periodically refresh this list using the Refresh() method.

**Example:**

```
dim dbi as VDatabaseInfo

for i = 1 to server.DatabaseCount
    dbi = server.DatabaseInfo( i )
    ....
next
```

## Class VDatabaseInfo

Only for V4RB Client.

### Properties

ClientCount as Integer // (r/o) The number of connected clients.  
CursorCount as Integer // (r/o) The number of cursors currently on this database.  
Name as String // (r/o) The name of the database.  
Path as String // (r/o) The full path of the database on the server.

### Methods

ClientInfo( inIndex as Integer ) as VClientInfo

Refresh()

---

## Methods

---

### [ClientInfo\( inIndex as Integer \) as VClientInfo](#)

|                   |                                 |
|-------------------|---------------------------------|
| <b>Parameter:</b> | <b>Description:</b>             |
| inIndex           | The index of ClientInfo object. |

This method allows you to iterate through the collection of ClientInfo objects.

The object of a DatabaseInfo gets the list of ClientInfo on its creation. You can periodically refresh this list using the Refresh() method.

**Example:**

```
dim ci as VclientInfo

for i = 1 to dbi.ClientCount
    ci = dbi.DatabaseInfo
    ....
next
```

---

### [Refresh\(\)](#)

This method allows you to refresh the list of ClientInfo objects. This method sends a request to the Valentina Server.

**Example:**

```
dbi.Refresh()
```

## Class VClientInfo

Only for a V4RB Client.

### Properties

|              |            |  |
|--------------|------------|--|
| Address      | as String  | // (r/o) The IP address of the client computer.    |
| ConnectionID | as Integer | // (r/o) The ID of this connection.                |
| CursorCount  | as Integer | // (r/o) The number of cursors of this connection. |
| Login        | as String  | // (r/o) The login of this connection.             |
| Port         | as Integer | // (r/o) The port number of the client computer..  |

## Class VReport

### Properties

PageCount as Integer (r/o)

PaperSize as EVPaperSize(r/o)

PaperOrientation as EVPaperOrientation (r/o)

PreviewZoom as Integer

PreviewWidth as Integer

PreviewHeight as Integer

ReportProperty( inName as String ) as String

ReportProperty( inName as String, inValue as String )

### Construction

VReport( inCursor as VCursor, inReportLocation as Location )

### Printing Methods

Print( inPageIndex as Unsigned Integer = 0 )

PrintToPDF( inPdfLocation as Location, inPageIndex as Unsigned Integer = 0 )

---

**PageCount** as Integer (r/o)

Returns the count of pages that will be produced fro this report using the specified Cursor and the current Page format settings.

**Example:**

```
pages = report.PageCount
```

---

**PaperSize** as EVPaperSize (r/o)

Returns the count of pages that will be produced fro this report using the specified Cursor and the current Page format settings.

**Example:**

```
psize = report.PaperSize
```

---

**PaperOrientation** as EVPaperOrientation (r/o)

Returns the count of pages that will be produced fro this report using the specified Cursor and the current Page format settings.

**Example:**

```
orient = report.PaperOrientation
```



---

[PreviewZoom as Integer](#)

---

Specifies the preview zoom in percents. Default is 100%. Can be in the range from 1% to 1000%.

**Example:**

```
report.PreviewZoom = 50
```

---

[PreviewWidth as Integer](#)

---

Specifies the preview width in pixels.

**Example:**

```
report.PreviewWidth = 150
```

---

[PreviewHeight as Integer](#)

---

Specifies the preview height in pixels.

**Example:**

```
report.PreviewHeight = 450
```

---

[ReportProperty\( inName as String \) as String](#)

---

Returns the value of a Report Property specified by its name.

**Example:**

```
propValue = report.ReportProperty( "ShowPhotos" )
```

---

[ReportProperty\( inName as String, inValue as String \)](#)

---

Changes the value of some ReportProperty specified by its name.

**Example:**

```
report.ReportProperty( "ShowPhotos" ) = "0"
```

---

[Constructor\( inCursor As VCursor, inReportLocation as FolderItem \)](#)

---

| Parameter:       | Description:  |
|------------------|---|
| inCursor         | VCursor prepared as you need to contain records to be reported. |
| inReportLocation | The location of a report file "*.vrp"                           |

Constructs a new instance of VReport class.

You should provide some VCursor, which you must prepare before using e.g. db.SqlSelect() method. This cursor can be result of query as to a local database, so to a remote database managed by a Valentina Server.

Also you need provide disk location of ".vrp" file that contains description of some report. You should design a report with help of Valentina Studio Pro using its Report Editor, then you can export separate report into ".vrp" file.

#### Example:

```
sub PrintPeopleOfAge( integer inAge )
    dim rp1 as VReport
    dim cursPeople as VCursor

    cursPeople = mdb.SqlSelect(
        "SELECT * FROM Peson WHERE fldAge = " + Str(inAge) )

    rp1 = new VReport( cursPeople, GetLocation("Reports/People.vrp") )

    ...
end
```

**NOTE:** You also can use directly Valentina Project File ".vsp", which contains many reports. You can do this with the help of VReportContainer class

---

[Print\( inPageIndex as Unsigned Integer = 0 \)](#)

|                                  |  |
|----------------------------------|--|
| <b>Parameter:</b><br>inPageIndex | <b>Description:</b><br>The index of a page to be printed (1..N).<br>Zero to print all records of the report. |
|----------------------------------|--|

Returns the version of the database file format. It can work even with a closed database.

**Example:**

```
theReport.Print()
```

---

[PrintToPDF\( inPdfLocation as Location, inPageIndex as Unsigned Integer = 0 \)](#)

|  |  |
|--|--|
| <b>Parameter:</b><br>inLocation<br>inPageIndex | <b>Description:</b><br>The location for generated PDF file.<br>The index of a page to be printed (1..N).<br>Zero to print all records of the report. |
|--|--|

Returns the version of the database file format. It can work even with a closed database.

**Example:**

```
theReport.PrintToPDF( GetLocation( "report_1.pdf" ) )
```

## Class VReportContainer

### Properties

ReportCount as Integer (r/o)  
ReportName( inIndex as Integer ) as String (r/o)

### Construction

VReportContainer( inProjectLocation as FolderItem )

### Printing Methods

MakeNewReport( inCursor as VCursor, inIndex as integer ) as VReport  
MakeNewReport( inCursor as VCursor, inName as string ) as VReport

[Constructor\( inProjectLocation as FolderItem \)](#)

|                   |   |
|-------------------|---|
| <b>Parameter:</b> | <b>Description:</b>                               |
| inProjectLocation | The location of a Valentina project file "*.vsp". |

Constructs a new instance of VReportContainer class.

You need provide a disk location of ".vsp" file that contains description of one or more Reports.

**Example:**

```
sub PrintPeopleOfAge( integer inAge )
    dim pAllReports as VReportContainer

    pAllReports = new VReportContainer( GetFolderItem( "Reports/MyProject.vsp" ) )

    // Now you can use methods of VReportContainer class to:
    // * investigate how many reports are inside of this container.
    // * get their names to display in e.g. menu
    // * extract single reports creating VReport class instance.
end
```

---

**ReportCount** as Integer (r/o)

Returns the count of reports inside of this container.

**Example:**

```
dim my_reports as VReportContainer

for i = 1 to my_reports.ReportCount
    ...
end if
```

---

**ReportName( inIndex as Integer )** as String (r/o)

Returns the name of Nth reports from his container. This name can be used for example to show list of all reports in the container.

**Example:**

```
dim my_reports as VReportContainer
dim repName as String

for i = 1 to my_reports.ReportCount
    repName = my_reports.ReportName( i )
end if
```